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QUADRATURE PROCEDURES

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**BIBLIOTHEEK MATHEMATISCH CENTRUM
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1.0. Introduction.

In this paper five ALGOL 60 procedures are presented, suitable for integration of definite integrals.

These quadrature procedures are selected from a total of fifteen either because they are obvious improvements of other procedures or because of better results in a few preliminary tests.

The five procedures are:

qad	(due to Schönfeld and Argelo)
int	(due to Kruseman Aretz)
integral	(due to van Emden)
qadrat	(due to Roothart)
trapex	(due to Bulirsch and Stoer).

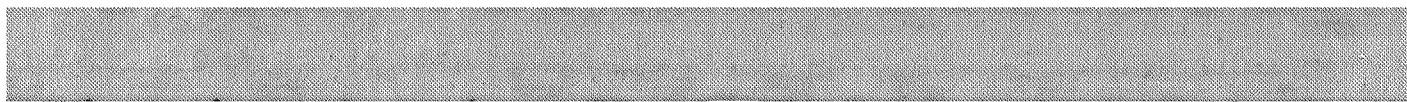
Only qadrat is newly written, the other procedures are of earlier date.

In the next two sections the complete ALGOL 60 texts and a short description of the procedures are given. In section 4. a number of numerical tests are reported, the results are shown in graphical form. If an integral to be computed resembles one of the tested integrals then one can make use of the figures to choose the best procedure. Hereby one might attend to smoothness, the presence of singularities, discontinuities, or peaks and, of course the required precision is of importance.

In section 5 the irregularities in the figures are explained.

We are indebted to the members of the working group quadrature for many valuable suggestions.

In particular we wish to thank Dr. P.J. van der Houwen for carefully reading the manuscript and Mr. A.C. IJsselstein for writing the plotting-program by which the figures 1 - 26 were obtained.



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1.0. Introduction.

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These quadrature procedures are selected from a total of fifteen either because they are obvious improvements of other procedures or because of better results in a few preliminary tests.

The five procedures are:

- qad
- int
- integral
- qadrat
- trapex.

Only qadrat is newly written, the other procedures are of earlier date.

In the next two sections the complete ALGOL 60 texts and a short description of the procedures are given. In section 4. a number of numerical tests are reported, the results are shown in graphical form. If an integral to be computed resembles one of the tested integrals then one can make use of the figures to choose the best procedure. Hereby one might attend to smoothness, the presence of singularities, discontinuities, or peaks and, of course the required precision is of importance.

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2. Procedures

```

real procedure qad(x, a, b, fx, e); value a, b; real x, a, b, fx;
array e;
begin real x0, x1, x2, f0, f1, f2, t, v, sum, hmin, re, ae;

  procedure int;
  begin real x3, x4, f3, f4, h;
    x4:= x2; x2:= x1; f4:= f2; f2:= f1;
  anew: x:= x1:= (x0 + x2) × .5; f1:= fx;
    x:= x3:= (x2 + x4) × .5; f3:= fx; h:= x4 - x0;
    v:= (4 × (f1 + f3) + 2 × f2 + f0 + f4) × 15;
    t:= 6 × f2 - 4 × (f1 + f3) + f0 + f4;
    if abs(t) < abs(v) × re + ae then sum:= sum + h × (v - t)
    else if abs(h) < hmin then e[3]:= e[3] + 1 else
    begin int; x2:= x3; f2:= f3; goto anew end;
    x0:= x4; f0:= f4
  end int;

  re:= e[1]; ae:= e[2] × 180 / abs(b - a); e[3]:= 0;
  hmin:= abs(b - a) × re; x:= x0:= a; f0:= fx; x:= x2:= b;
  f2:= fx; x:= x1:= (x0 + x2) × .5; f1:= fx; sum:= 0; int;
  qad:= sum / 180
end qad;

```

```

real procedure int(x, a, b, fx, eps, tol); value a, b, eps, tol;
real x, a, b, fx, eps, tol;
begin real sum, fa, fb, hmin;
  real array Tnieuw[0:0];

  boolean procedure s(n, c, d, T); integer n; real c, d; real array T;
  begin T[0]:= if c = a then fa else fb; s:= true
  end s;

  procedure orde opvoeren(n, k, a, b, eps, Toud, p);
  value n, k, a, b, eps; integer n, k; real a, b, eps;
  real array Toud; procedure p;
  begin integer i, t;
    real h, d1, d2, u, g;
    real array Fx[1:k-1], Tnieuw[0:n];

    real procedure vul(i, j); value i, j; integer i, j;
    begin integer m;
      if i = j then
        begin x:= a + i × h; Fx[i]:= vul:= fx end
      else
        begin m:= (i + j) : 2;
          Fx[m]:= vul:= (vul(i, m-1) + vul(m+1, j)) × 0.5
        end
      end vul;

    boolean procedure schema(n, c, d, T); value n, c, d; integer n;
    real c, d; real array T;
    begin integer i, t;
      real u, v;
      schema:= true; if n > 0 then
        begin if p(n-1, c, d, T) then
          begin real array Test[0:n-1];
            t:= 3;
            u:= (T[0] + Fx[(c + d - 2 × a) / (2 × h)]) × 0.5;
            for i:= 0 step 1 until n-1 do
              begin v:= Test[i]:= T[i]; T[i]:= u;
                u:= u + (u - v) / t;
                if if i < 1 then false else abs((T[i] - T[i-1]) / (Test[i] - Test[i-1])) > 16 / (t + 1)
                then
                  begin schema:= false; goto end end;
                  t:= 4 × t + 3
                end;
                T[n]:= u
              end
            else schema:= false
          end
        else
          begin t:= (c - a) / h; i:= t : 2 × 2 + 1; if n = 0 then
            begin if t < i then p(-1, c, d, T) else p(-1, d,
              c, T); T[0]:= (T[0] + Fx[i]) × 0.5
            end
          else if t < i then p(-1, c, d, T) else T[0]:= Fx[i]
          end;
        end;
      end:
    end schema;

```

```

procedure helft(n, k, a, b, eps); value n, k, a, b, eps;
integer n, k; real a, b, eps;
begin real m;
  if schema(n - 1, a, b, Tnieuw) then
    begin if if n < 2 then true else abs(Tnieuw[n - 1] -
      Tnieuw[n - 2]) > eps then orde opvoeren(n, k, a, b,
        eps, Tnieuw, schema) else sum := sum + (b - a) ×
        Tnieuw[n - 1]
    end
  else
    begin m := (a + b) × 0.5; k := k ÷ 2; eps := eps × 0.5;
    helft(n - 1, k, a, m, eps);
    helft(n - 1, k, m, b, eps)
  end
end helft;

h := (b - a) / k; if h < hmin then goto end;
u := d1 := (Toud[0] + vul(1, k - 1)) × 0.5; t := 3;
for i := 0 step 1 until n - 1 do
  begin d2 := (u - Toud[i]) / t; Tnieuw[i] := u;
  if if i < 1 then false else abs((Tnieuw[i] - Tnieuw[i -
    1]) / (Toud[i] - Toud[i - 1])) > 16 / (t + 1) then goto
    opsplitsen; u := u + d2; d1 := d2; t := 4 × t + 3
  end;
  if abs(d2) < eps + (b - a) × tol then sum := sum + (b - a) ×
  u else
    begin Tnieuw[n] := u;
    orde opvoeren(n + 1, 2 × k, a, b, eps, Tnieuw, schema)
  end;
  goto end;
opsplitsen: if abs(d1) < eps + (b - a) × tol then sum := sum
+ (b - a) × u else
  begin g := (a + b) × 0.5; eps := eps × 0.5;
  helft(n, k, a, g, eps); helft(n, k, g, b, eps)
  end;
end;
end;
end orde opvoeren;

x := a; fa := fx; x := b; fb := fx; Tnieuw[0] := (fa + fb) × 0.5;
if tol < 10 - 12 then tol := 10 - 12; hmin := (b - a) × tol;
sum := 0; orde opvoeren(1, 2, a, b, eps / (b - a), Tnieuw, s);
int := sum
end int;

```

```

real procedure integral(x, a, b, fx, ae, re, max, full up);
value a, b, ae, re, max; real x, a, b, fx, ae, re; integer max;
label full up;
begin integer r, su, l, i, j, lpo, lpi, rpi, rpo, lpa, s, n;
  real h, hh, hmin, tr, sum, t0, t1, s0, s1, d, c, ba, lva, rva,
  mva;
  boolean cl, left, fr;
  array fa[0:max], t[0:119];

  procedure rom;
  begin integer llp;
    real llv, ltr, lt0, lt1;
    boolean lcl;
    if r = - 1 then
      begin lva:= rva; x:= x + h; mva:= fx; rpi:= rpi + s;
        rva:= fa[rpi]; lpa:= lpi; fa[lpi]:= lva; lpi:= lpi + s;
        fa[lpi]:= mva; lpi:= lpi + s; n:= n + 2;
        if (lpi - rpi) × s > 0 then goto full up;
        t1:= (lva + rva) × .5; t0:= (t1 + mva) × .5;
        c:= (t0 - t1) / 3; t0:= t0 + c;
        if abs(c × ba) < abs(t0 × re) + ae then
          begin tr:= abs(h) × t0; cl:= true; n:= n - 2; b:= n × hh;
            if abs(b) > hmin then
              begin fa[lpi - s]:= a + b; fa[lpi]:= n;
                lpo:= lpi:= lpi + s
              end
            else lpi:= lpo; n:= 0; a:= x + hh
          end
        else
          begin tr:= 0; cl:= false end
        end
      else
        begin j:= j - r; r:= r - 1; l:= l / 2; left:= true; rom;
          sr: llp:= lpa; llv:= lva; ltr:= tr; lcl:= cl; lt1:= t1;
            lt0:= t0; left:= false; rom; l:= l + 1; r:= r + 1;
            j:= j + r; lva:= llv; lpa:= llp; s0:= (lva + rva) × .5;
            t[j + r]:= if left then (s0 × .5) else (t[j + r] + s0 ×
              .5); d:= 1;
            for i:= j + r - 1 step - 1 until j do
              begin d:= d × 4; s1:= s0; s0:= t[i - r];
                c:= (s0 - s1) / (d - 1); s0:= s0 + c;
                t[i]:= if left then (s0 × .5) else (t[i] + s0 × .5)
              end;
            d:= d × 4; s1:= s0; s0:= (lt1 + t1) × .5;
            c:= (s0 - s1) / (d - 1); s0:= s0 + c; d:= d × 4; t1:= s0;
            s0:= (lt0 + t0) × .5; c:= (s0 - t1) / (d - 1);
            t0:= s0 + c; if lcl ∧ cl then
              begin tr:= tr + ltr; cl:= true end
            else if abs(c × ba) < abs(t0 × re) + ae then
              begin tr:= abs(h) × t0 × l; cl:= true;
                anew: n:= (lpa - lpo) × s; if n > 0 then
                  begin b:= n × hh; if abs(b) > hmin then
                      begin lpi:= lpa + s; fa[lpi]:= a + b; lpi:= lpi + s;
                        fa[lpi]:= n; lpo:= lpi:= lpi + s
                      end
                    else lpi:= lpo; n:= 0; a:= x + hh
                  end
                end
              end
            end
          end
        end
      end
    end
  end
end

```

```

        end
        else
        begin n:= fa[lpo - s]; b:= fa[lpo - s - s];
             a:= b - n × hh; lpo:= lpo - (n + 3) × s; goto anew
        end
    end
    else
    begin tr:= tr + ltr; cl:= false end
end;
if r = su then
begin su:= su + 1; if abs(rpo - rpi) ≥ 1 then goto sr end
end;

procedure suprom; if rpi ≠ rpo then
begin r:= su:= - 1; l:= 1; j:= 0; left:= true; rom;
      sum:= sum + tr; suprom
end
else if n ≠ 0 then
begin fa[lpi]:= rva; lpi:= lpi + s; b:= n × hh;
      if abs(b) > hmin then
      begin fa[lpi]:= a + b; lpi:= lpi + s; fa[lpi]:= n;
            lpo:= lpi:= lpi + s
      end
      else lpi:= lpo
end;

procedure subinterval;
anew: if rpo = 0 ∨ rpo = max then
begin if lfr then
      begin fr:= true; h:= - hh; hh:= - .5 × hh; s:= - s;
            lpi:= rpi; rpi:= lpo; lpo:= rpo; rpo:= rpi; goto anew
      end
end
else
begin fr:= false; rpi:= rpi + s; n:= fa[rpi]; rpi:= rpi + s;
      a:= fa[rpi]; rpi:= rpi + s; rva:= fa[rpi];
      rpo:= rpi + n × s; n:= 0; x:= a - hh; suprom; goto anew
end;

ba:= b - a; if b < a then
begin h:= b; b:= a; a:= h end;
h:= abs(ba); hh:= h × .5; hmin:= abs(ba × re); x:= b;
fa[max]:= fx; x:= a; fa[max - 1]:= fx; fa[max - 2]:= a;
fa[max - 3]:= 1; rpo:= rpi:= max - 4; lpo:= lpi:= 0; s:= 1;
sum:= 0; subinterval; integral:= sign(ba) × sum
end;

```

```

real procedure qadrat(x, a, b, fx, e); value a, b; real x, a, b, fx;
array e;
begin real f0, f2, f3, f5, f6, f7, f9, f14, v, w, hmin, hmax, re,
ae;

```

```

real procedure lint(x0, xn, f0, f2, f3, f5, f6, f7, f9, f14);
real x0, xn, f0, f2, f3, f5, f6, f7, f9, f14;
begin real h, xm, f1, f4, f8, f10, f11, f12, f13;
xm:= (x0 + xn) / 2; h:= (xn - x0) / 32; x:= xm + 4 × h;
f8:= fx; x:= xn - 4 × h; f11:= fx; x:= xn - 2 × h; f12:= fx;
v:= 0.3305801781992 × f7 + 0.1734851157073 × (f6 + f8) +
0.3211054265600 × (f5 + f9) + 0.1350077083410 × (f3 + f11)
+ 0.1657145142282 × (f2 + f12) + 0.393971460638110 - 1 × (f0
+ f14); x:= x0 + h; f1:= fx; x:= xn - h; f13:= fx;
w:= 0.2606524413236 × f7 + 0.2390632833514 × (f6 + f8) +
0.2630626354775 × (f5 + f9) + 0.2186819313831 × (f3 + f11)
+ 0.275789764664310 - 1 × (f2 + f12) + 0.1055750100538 × (f1
+ f13) + 0.157119426059510 - 1 × (f0 + f14);
if abs(h) < hmin then e[3]:= e[3] + 1;
if abs(v - w) < abs(w) × re + ae ∨ abs(h) < hmin then
begin lint:= h × w; goto out end;
x:= x0 + 6 × h; f4:= fx; x:= xn - 6 × h; f10:= fx;
v:= 0.2456734301503 × f7 + 0.2557862582869 × (f6 + f8) +
0.2285260636904 × (f5 + f9) + 0.500557131555910 - 1 × (f4 +
f10) + 0.1779464877368 × (f3 + f11) + 0.584014599032110 - 1
× (f2 + f12) + 0.874830942871310 - 1 × (f1 + f13) +
0.189642078648110 - 1 × (f0 + f14);
lint:= if abs(v - w) < abs(v) × re + ae then h × v else
lint(x0, xm, f0, f1, f2, f3, f4, f5, f6, f7) + rint(xm,
xn, f7, f8, f9, f10, f11, f12, f13, f14);
out:
end lint;

```

```

real procedure rint(x0, xn, f0, f5, f7, f8, f9, f11, f12, f14);
real x0, xn, f0, f5, f7, f8, f9, f11, f12, f14;
begin real h, xm, f1, f2, f3, f4, f6, f10, f13;
xm:= (x0 + xn) / 2; h:= (xn - x0) / 32; x:= x0 + 2 × h;
f2:= fx; x:= x0 + 4 × h; f3:= fx; x:= xm - 4 × h; f6:= fx;
v:= 0.3305801781992 × f7 + 0.1734851157073 × (f6 + f8) +
0.3211054265600 × (f5 + f9) + 0.1350077083410 × (f3 + f11)
+ 0.1657145142282 × (f2 + f12) + 0.393971460638110 - 1 × (f0
+ f14); x:= x0 + h; f1:= fx; x:= xn - h; f13:= fx;
w:= 0.2606524413236 × f7 + 0.2390632833514 × (f6 + f8) +
0.2630626354775 × (f5 + f9) + 0.2186819313831 × (f3 + f11)
+ 0.275789764664310 - 1 × (f2 + f12) + 0.1055750100538 × (f1
+ f13) + 0.157119426059510 - 1 × (f0 + f14);
if abs(h) < hmin then e[3]:= e[3] + 1;
if abs(v - w) < abs(w) × re + ae ∨ abs(h) < hmin then
begin rint:= h × w; goto out end;
x:= x0 + 6 × h; f4:= fx; x:= xn - 6 × h; f10:= fx;
v:= 0.2456734301503 × f7 + 0.2557862582869 × (f6 + f8) +
0.2285260636904 × (f5 + f9) + 0.5005571315559 × (f4 + f10)
+ 0.1779464877368 × (f3 + f11) + 0.584014599032110 - 1 × (f2
+ f12) + 0.874830942871310 - 1 × (f1 + f13) +
0.189642078648110 - 1 × (f0 + f14);

```

```

rint:= if abs(v - w) < abs(v) × re + ae then h × v else
lint(x0, xm, f0, f1, f2, f3, f4, f5, f6, f7) + rint(xm,
xm, f7, f8, f9, f10, f11, f12, f13, f14);
out:
end rint;

re:= e[1]; ae:= 2 × e[2] / abs(b - a); e[3]:= 0;
hmin:= abs(b - a) × re; hmax:= (b - a) / 16; x:= a; f0:= fx;
x:= a + hmax; f2:= fx; x:= a + 2 × hmax; f3:= fx;
x:= a + 4 × hmax; f5:= fx; x:= a + 6 × hmax; f6:= fx;
x:= a + 8 × hmax; f7:= fx; x:= b - 4 × hmax; f9:= fx; x:= b;
f14:= fx;
qadrat:= lint(a, b, f0, f2, f3, f5, f6, f7, f9, f14) × 16
end qadrat;

```

```

real procedure trapex(x, fx, a, b, e); value a, b; real x, fx, a, b;
array e;
begin integer nn, nn1, nn2, i, orde, m;
  real f1, f2, f2a, f3, k1, k2, h0, h, to, tr, tn, ae, re;
  array t[0:e[3]];

  procedure extr(m); value m; integer m;
  begin integer i;
    real u, v, tu, tv, d, r1, r2, r3;
    v:= 0; u:= t[0]; tr:= t[0]:= tn; r1:= 2 / 3; r2:= .75;
    r3:= 1;
    for i:= 1 step 1 until m - 1 do
      begin if i : 2 × 2 = 1 then d:= r3:= r3 × 2 else if m : 2 ×
        2 = m then d:= r2:= r2 × 2 else d:= r1:= r1 × 2;
        d:= d × d; tv:= tr - v; tu:= tr - u;
        if tv ≠ 0 then tr:= tr + tu / (d × (1 - tu / tv) - 1);
        v:= u; u:= t[i]; t[i]:= tr
      end;
      if m : 2 × 2 = m then d:= k2:= k2 × 2 else d:= k1:= k1 × 2;
      d:= d × d; tv:= tr - v; tu:= tr - u;
      if tv ≠ 0 then tr:= tr + tu / (d × (1 - tu / tv) - 1);
      t[m]:= tr
    end extr;

    re:= e[1]; ae:= e[2]; orde:= e[3]; k1:= 1; k2:= 1.5; nn2:= 2;
    nn1:= 3; h0:= b - a; x:= a; f1:= fx; x:= b; f1:= (f1 + fx) / 2;
    t[0]:= f1 × h0; x:= a + h0 / 2; f2a:= f2:= fx;
    tn:= (f1 + f2) × h0 / 2; extr(1); to:= tr;
    for m:= 2 step 1 until orde do
      begin if m = 2 then
        begin x:= a + h0 / 3; f3:= fx; x:= b - h0 / 3; f3:= f3 + fx;
          tn:= (f1 + f3) × h0 / 3
        end
      else
        begin if nn2 < nn1 then
          begin nn:= nn2:= nn2 × 2; h:= h0 / nn end
        else
          begin nn:= nn1:= nn1 × 2; h:= h0 / nn end;
          if m = (m : 2) × 2 then
            begin for i:= 1 step 6 until nn, 5 step 6 until nn do
              begin x:= a + i × h; f3:= f3 + fx end;
              tn:= (f3 + f2a + f1) × h; f2a:= f2
            end
          else
            begin for i:= 1 step 2 until nn do
              begin x:= a + i × h; f2:= f2 + fx end;
              tn:= (f2 + f1) × h
            end
          end;
          extr(m);
          if abs(to - tr) ≤ ae + re × abs(tr) then goto end else
            to:= tr
        end;
        m:= 0;
      end; trapex:= tr; e[3]:= m
    end trapex;

```

3. Description of the procedures.

3.1. qad

The real procedure qad calculates the definite integral from a to b of the expression fx, depending on x.

Both $a < b$ and $a > b$ are allowed.

In array e[1:3] one must give the relative tolerance e[1] and the absolute tolerance e[2].

The procedure delivers the value of the required integral as value of the procedure identifier and in e[3] the number of steps satisfying

$$h < |b-a| * e[1],$$

where h is the length of the step.

The integral is calculated by means of Simpson's rule with Richardson correction. If the fourth difference is too large (and thus also the correction term), the total interval is split into two equal parts and the integration process is invoked recursively.

This is done in such a way that the total amount of Richardson corrections is slightly smaller than or equal to

$$e[1] * \left| \text{the integral from a to b of } |fx| \right| + e[2].$$

3.2. int

The real procedure `int` calculates the definite integral of `fx` from `a` to `b`, where `fx` is an expression, depending on `x`.

Both $a < b$ and $a > b$ are allowed.

One must give the relative tolerance `tol` and the absolute tolerance `eps`.

The procedure delivers the value of the required integral as value of the procedure identifier.

The integral is calculated by means of Romberg's method.

During the construction of the Romberg scheme splitting of the interval into two intervals of equal length is taken into consideration. In that case the integration process is invoked recursively.

If the correction term over some subinterval is sufficiently small, then the integration of that subinterval is finished.

3.3. integral.

The real procedure `integral` calculates the definite integral from a to b of the expression fx , depending on x .

Both $a < b$ and $a > b$ are allowed.

One must give the relative tolerance re and the absolute tolerance ae .

The integral is calculated by means of Romberg's method.

The Romberg scheme belonging to the whole interval is derived from the Romberg schemes belonging to its left and right halves, which in their turn are derived from Romberg schemes belonging to left and right halves and so on.

If the correction term over the whole interval is too large and the correction term over some subinterval is sufficiently small, then the integration of that subinterval is finished.

The same procedure is applied to the remaining subintervals.

Intervals are represented by a set of function values stored contiguously in the array `fa [0:max]`.

The procedure delivers the value of the integral as value of the procedure identifier, unless the procedure fails. In that case the procedure body is left prematurely and the next statement of the program to be executed is the one labeled with the actual parameter belonging to `full up`.

3.4. qadrat.

The real procedure qadrat calculates the definite integral of fx from a to b , where fx is an expression, depending on x .

Both $a < b$ and $a > b$ are allowed.

In array $e[1:3]$ one must give the relative tolerance $e[1]$ and the absolute tolerance $e[2]$.

The procedure delivers the value of the required integral as value of the procedure identifier and in $e[3]$ the number of steps, satisfying

$$h < |b - a| * e[1],$$

where h is the length of the step.

By means of formulas of order 12 and 14, approximations of the integral, resp. I_1 , and I_2 , are calculated.

If

$$|I_1 - I_2| \geq |I_2| * e[1] + e[2],$$

then I_3 , an approximation of the integral by means of a 16th order formula is calculated.

If furthermore

$$|I_2 - I_3| \geq |I_3| * e[1] + e[2],$$

then the concerned interval is split into two intervals of equal length and the integration process is invoked recursively.

3.5. trapex.

The real procedure trapex calculates the definite integral of fx from a to b , where fx is an expression depending on x .

Both $a < b$ and $b < a$ are allowed.

In array $e[1:3]$ one must give the relative tolerance $e[1]$, the absolute tolerance $e[2]$, and the maximal number of subdivisions of the integration interval $e[3]$.

The procedure delivers the value of the required integral as value of the procedure identifier and the number of subdivisions of the integration interval in $e[3]$.

The method is as follows. For a series of integers n_k , where

$$n_0 = 1, n_1 = 2, n_2 = 3 \text{ and } n_k = 2n_{k-2} \text{ for } k = 3, \dots, e[3],$$

the procedure calculates the trapezoidal approximation $T(h_k)$, where $h_k = (b-a)/n_k$ and improves the values $T(h_k)$ by extrapolation with rational functions.

The process is completed as soon as for some $k \geq 2$, the approximation T_k satisfies

$$|T_k - T_{k-1}| < e[1] * |T_k| + e[2],$$

and then T_k is delivered as value of the required integral and $e[3] := k$.

If, however, the above condition is not satisfied for any $k \leq e[3]$, the procedure delivers $T_{e[3]}$ and $e[3] := 0$.

The procedure is due to R. Bulirsch and J. Stoer (Num. Math., 1964, page 413 - 427), apart from non - essential modifications.

4. Test results

The procedures were tested on the following integrals

1. $\int_{.01}^{1.1} \frac{dx}{x^3}$
2. $\int_{.01}^{1.1} \frac{dx}{x^4}$
3. $\int_{.01}^{1.1} \frac{dx}{x^5}$
4. $\int_0^1 \frac{dx}{1+x}$
5. $\int_0^1 \frac{dx}{1+x^4}$
6. $\int_1^{10} \ln(x) dx$
7. $\int_{-1}^1 \frac{dx}{x^2+10^{-2}}$
8. $\int_{-1}^1 \frac{dx}{x^2+10^{-3}}$
9. $\int_{-1}^1 \frac{dx}{x^2+10^{-4}}$
10. $\int_{-1}^1 \frac{dx}{x^2+10^{-6}}$
11. $\int_{-9}^{100} \frac{dx}{\sqrt{|x|}}$
12. $\int_0^1 \frac{dx}{1+5x^2}$
13. $\int_0^1 \frac{dx}{1+10x^2}$
14. $\int_0^1 x^{\frac{1}{2}} dx$
15. $\int_0^1 x^{\frac{1}{5}} dx$
16. $\int_0^1 x^{\frac{1}{10}} dx$
17. $\int_{-1}^1 |x+.5|^{\frac{1}{2}} dx$
18. $\int_0^1 \frac{dx}{1-.5x^2}$
19. $\int_0^1 \frac{dx}{1-.98x^2}$
20. $\int_0^1 \frac{dx}{1-.998x^2}$
21. $\int_{1/20}^{1/3} \frac{\sin(\frac{1}{x})}{x} dx$
22. $\int_{10^{-4}}^7 \ln(x) \sin(x) dx$
23. $\int_0^1 (e^{-x} - e^{-10x}) dx$
24. $\frac{2}{\sqrt{\pi}} \int_0^1 (e^{-9x^2} + e^{-1024(x-.25)^2}) dx$
25. $\int_{-1}^2 \phi(x) dx, \quad \phi(x) = \begin{cases} e^x & \text{if } x \leq 0 \\ e^{1-x} & \text{if } x > 0 \end{cases}$
26. $\int_{-1}^{1.5} \theta(x) dx, \quad \theta(x) = \begin{cases} e^{10x} & \text{if } x \leq .5 \\ 10(1-x) & \text{if } x > .5 \end{cases}$

For all integrals the tolerances are chosen such that

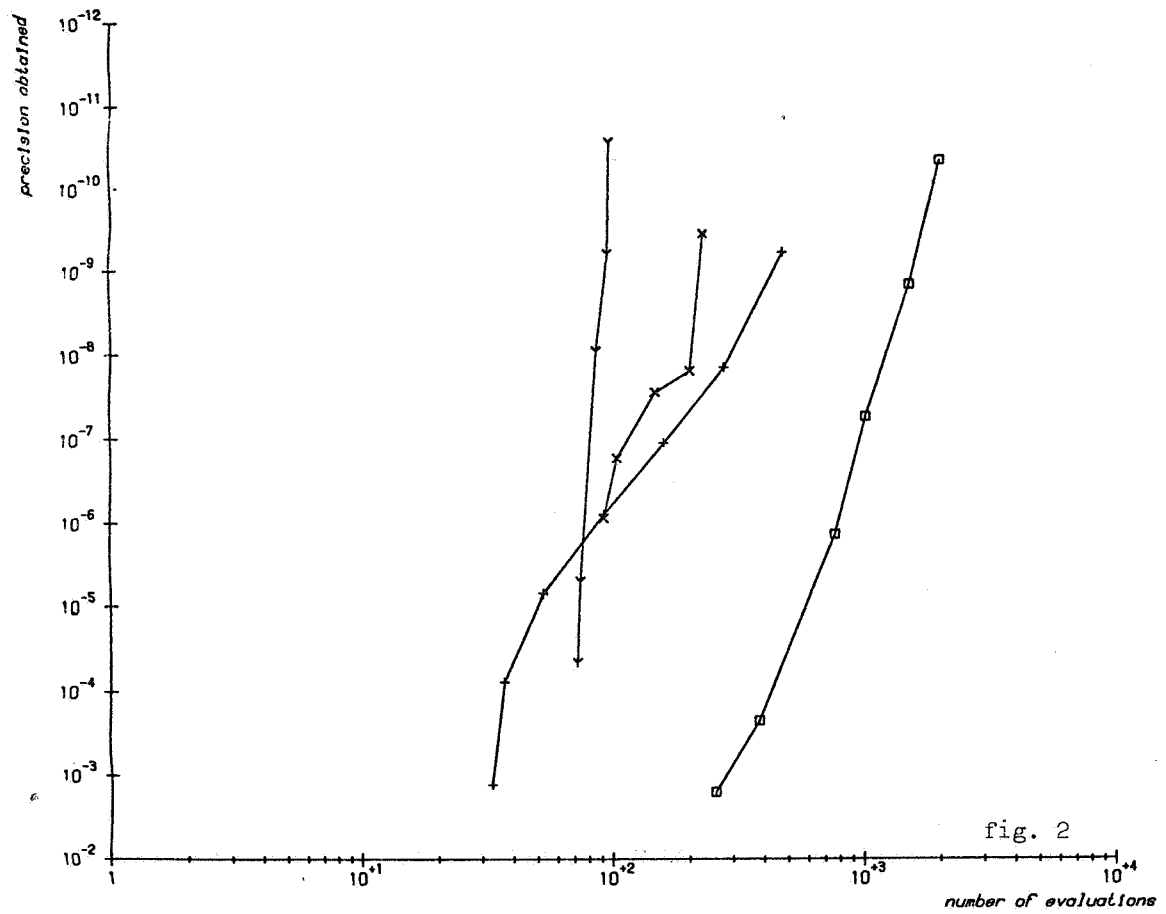
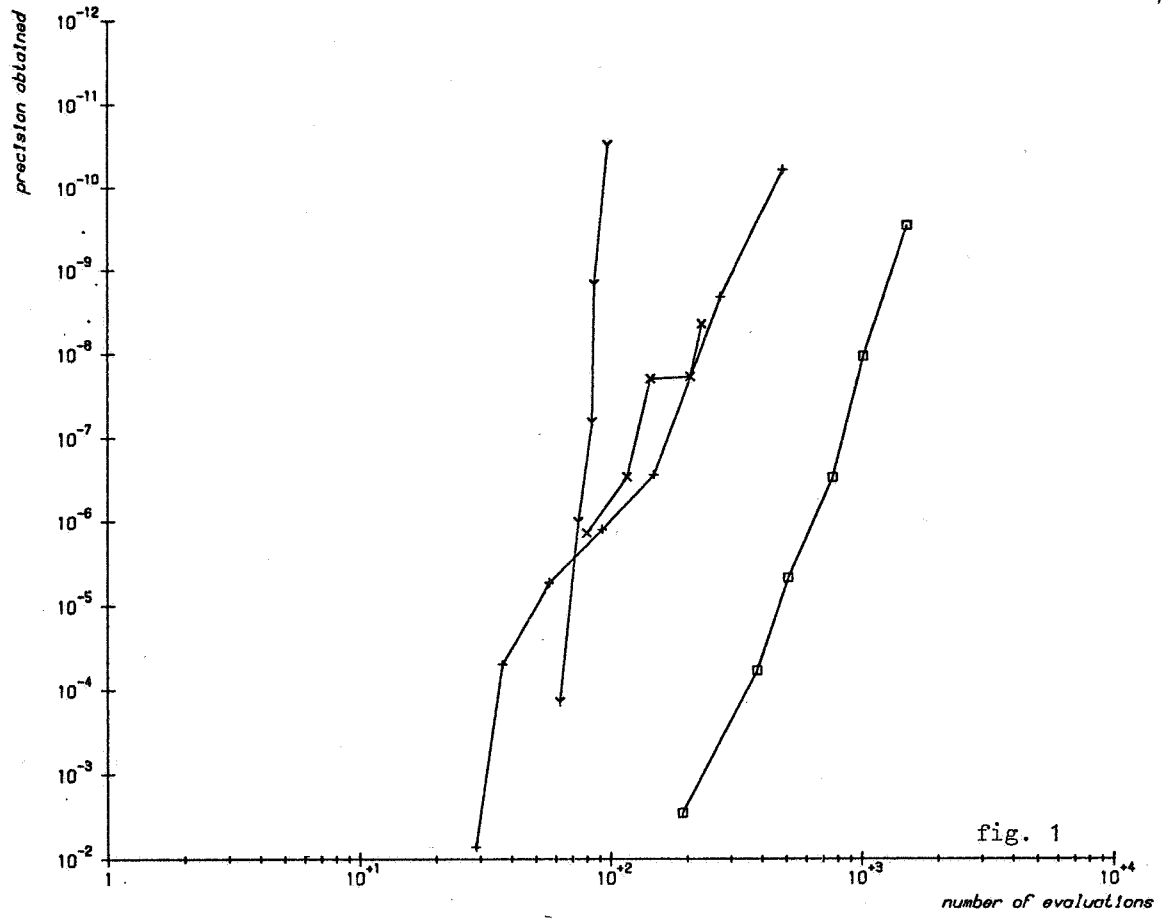
$$\text{relative tolerance} = \text{absolute tolerance} = 10^{-2}, 10^{-3}, \dots, 10^{-8}.$$

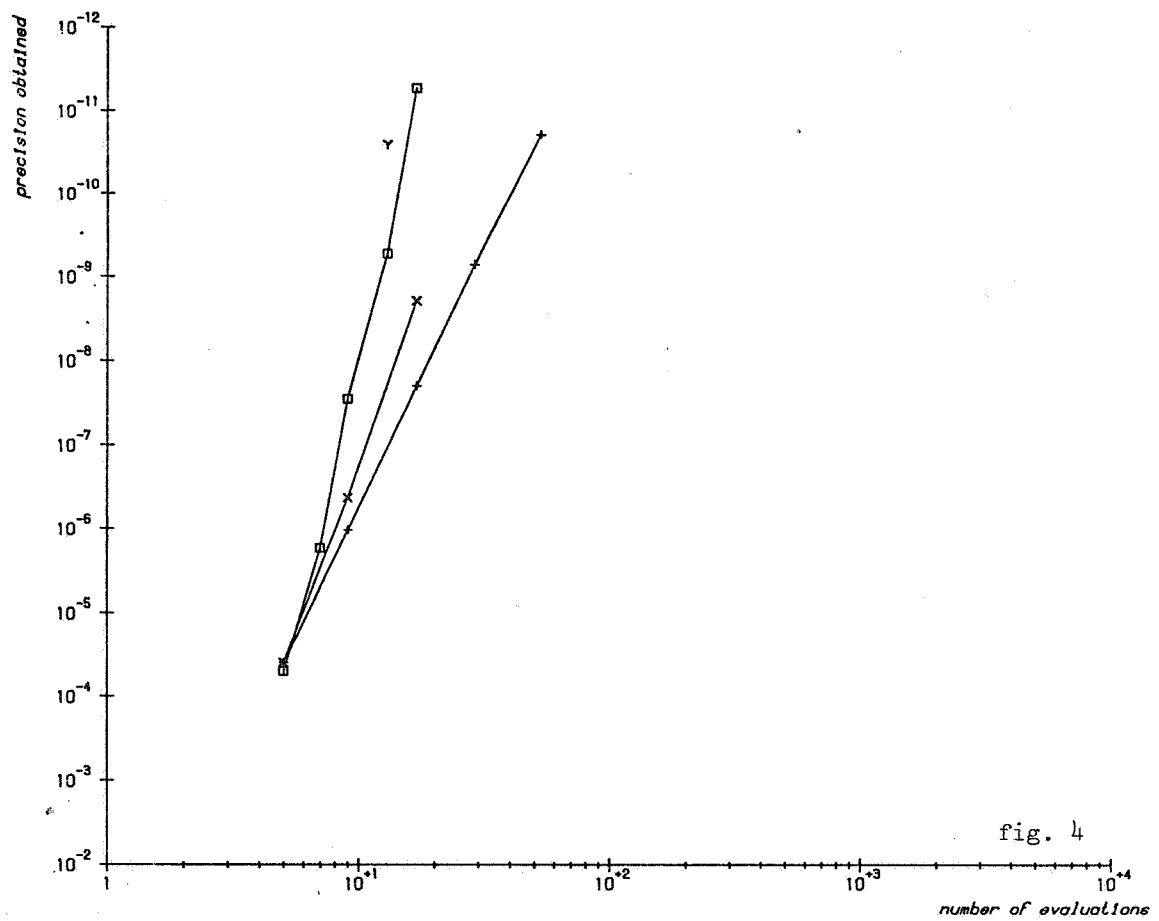
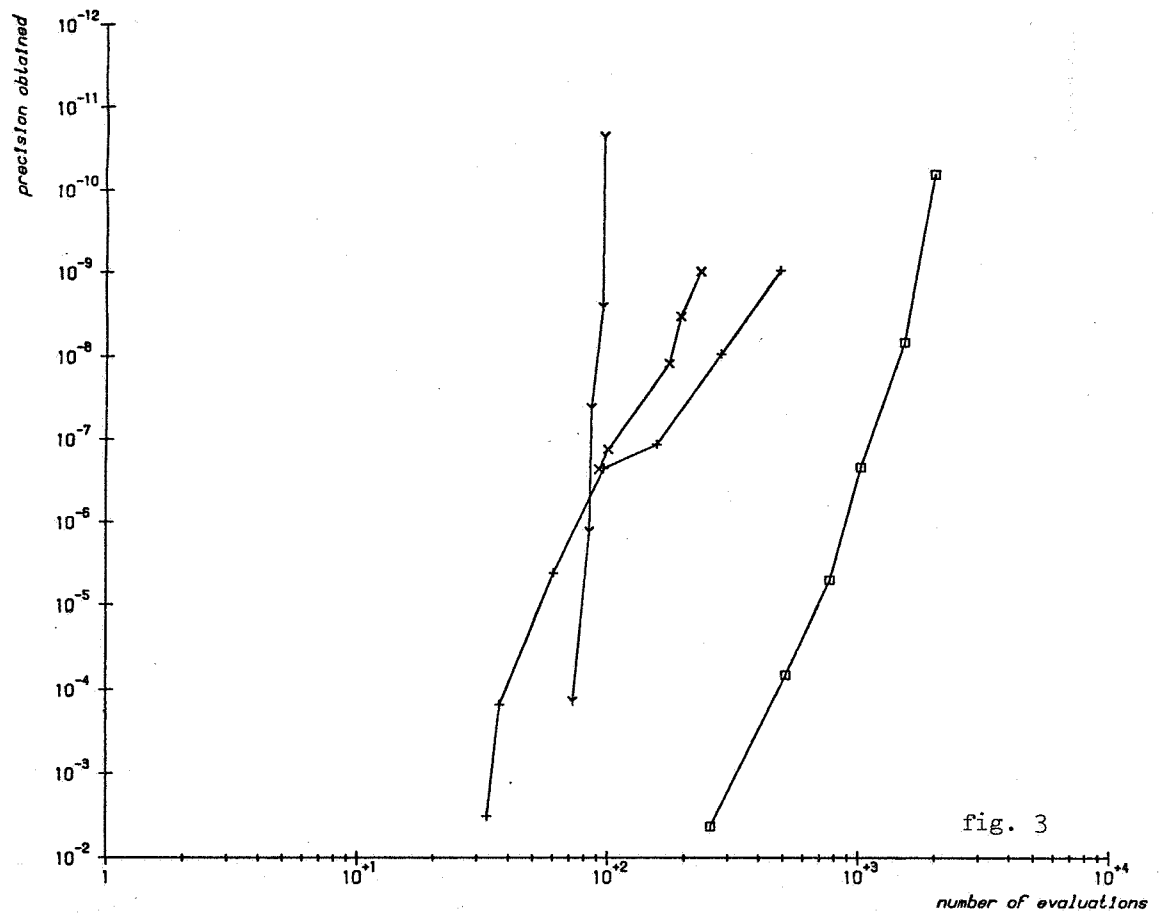
For each integral the results are shown in graphical form in figs. 1 - 26. The number of each figure refers to the number of the concerning integral. The meaning of the marks in the figures is as follows

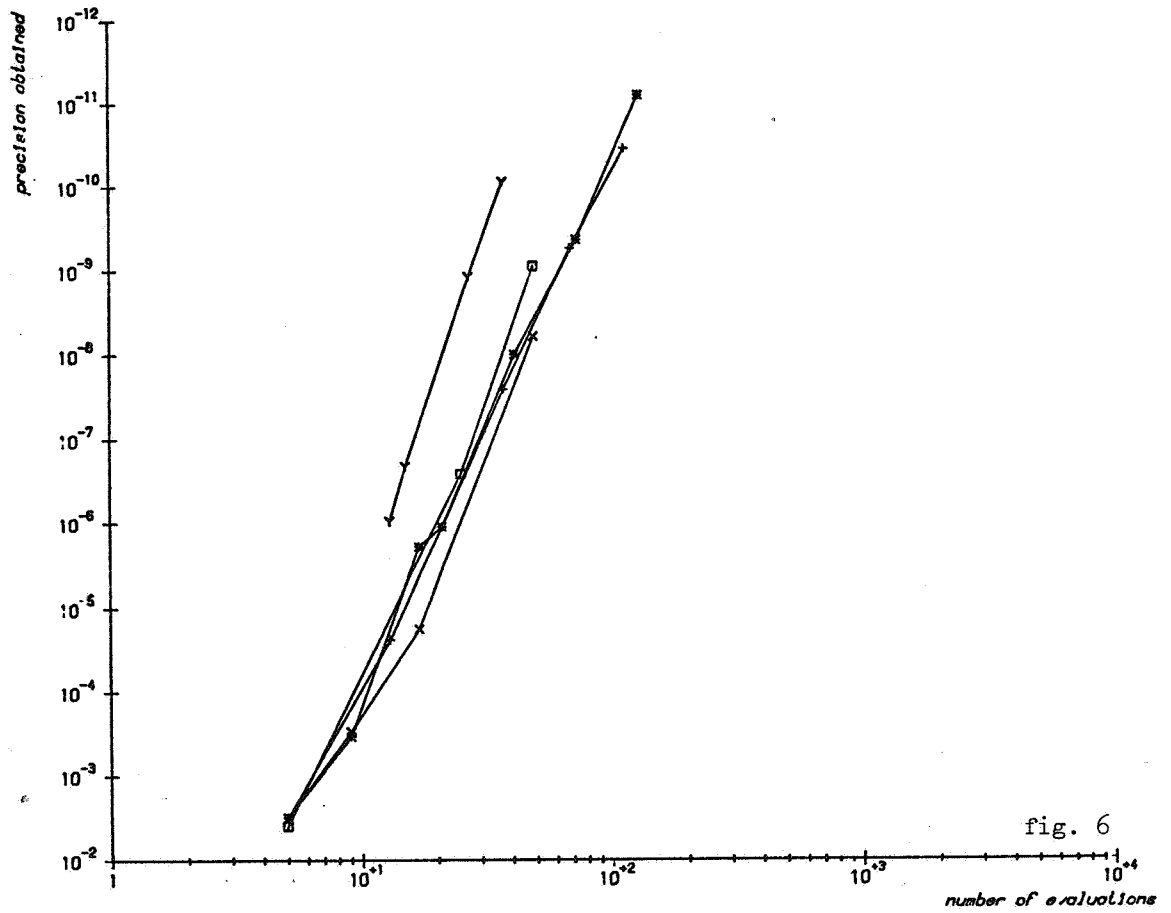
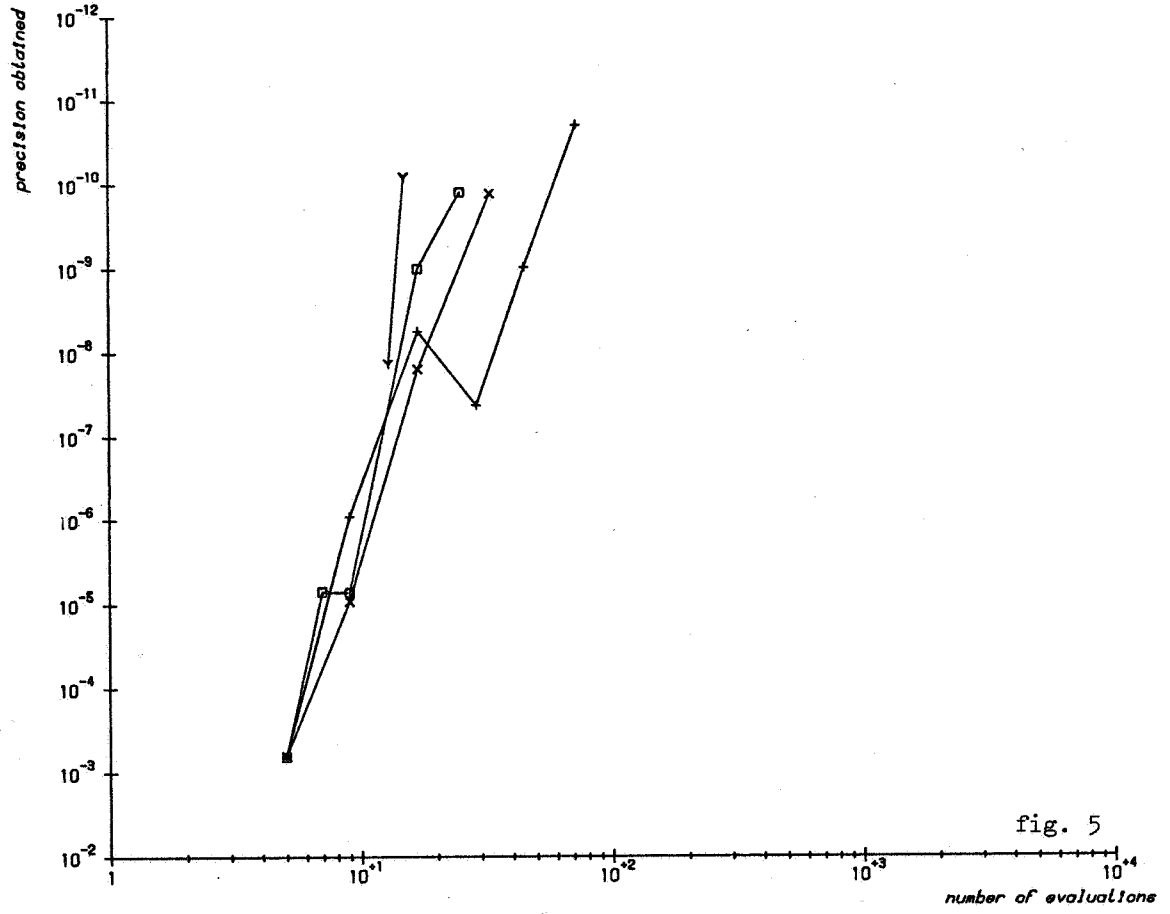
legend:

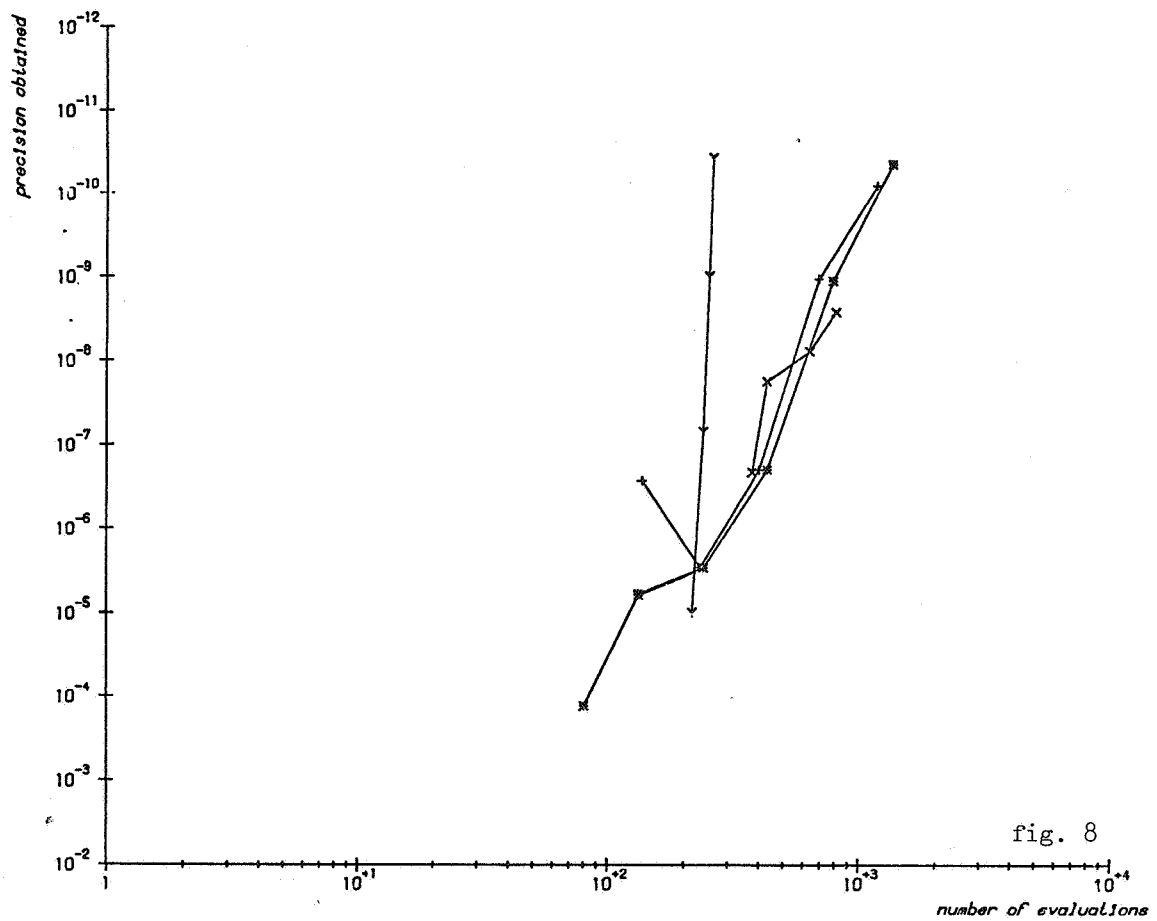
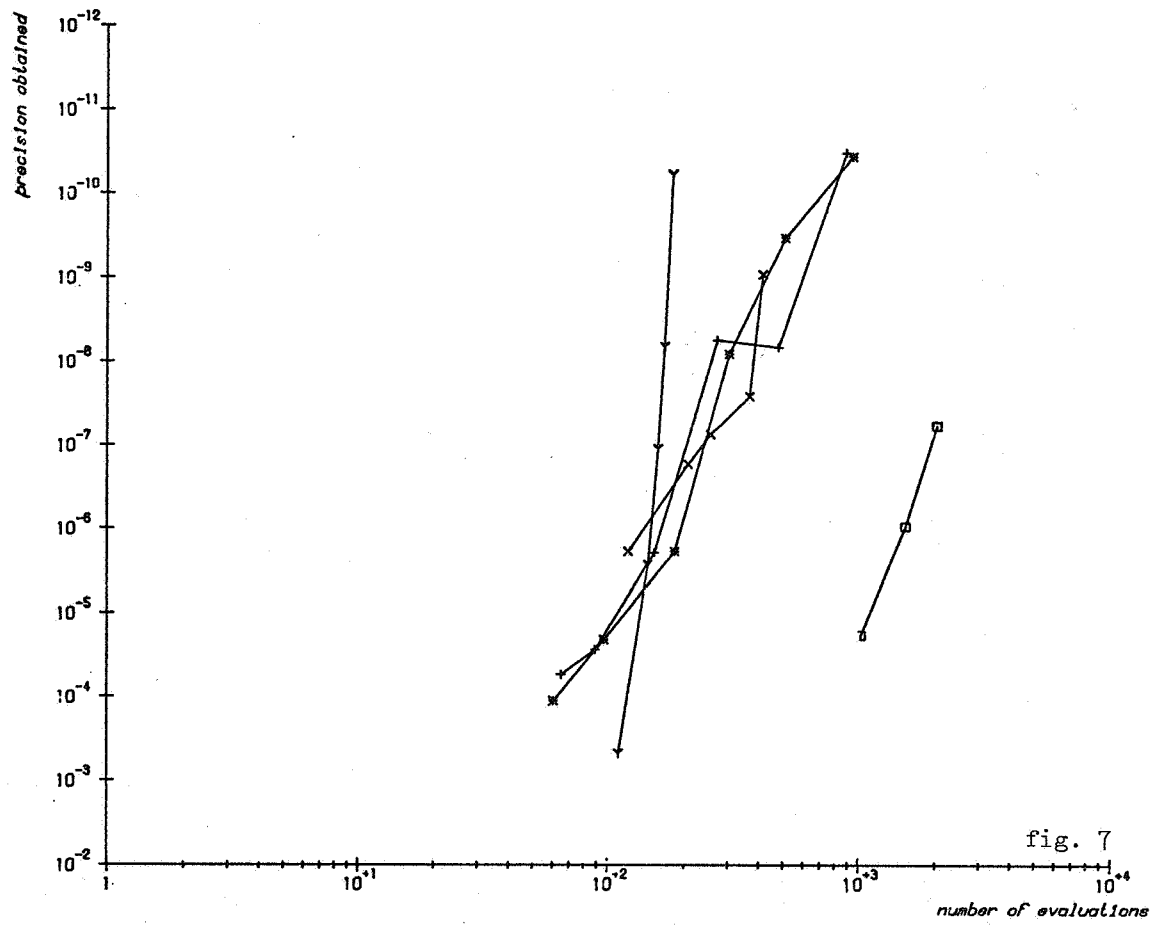
+	qad
x	int
*	integral
v	qadrat
□	trapex

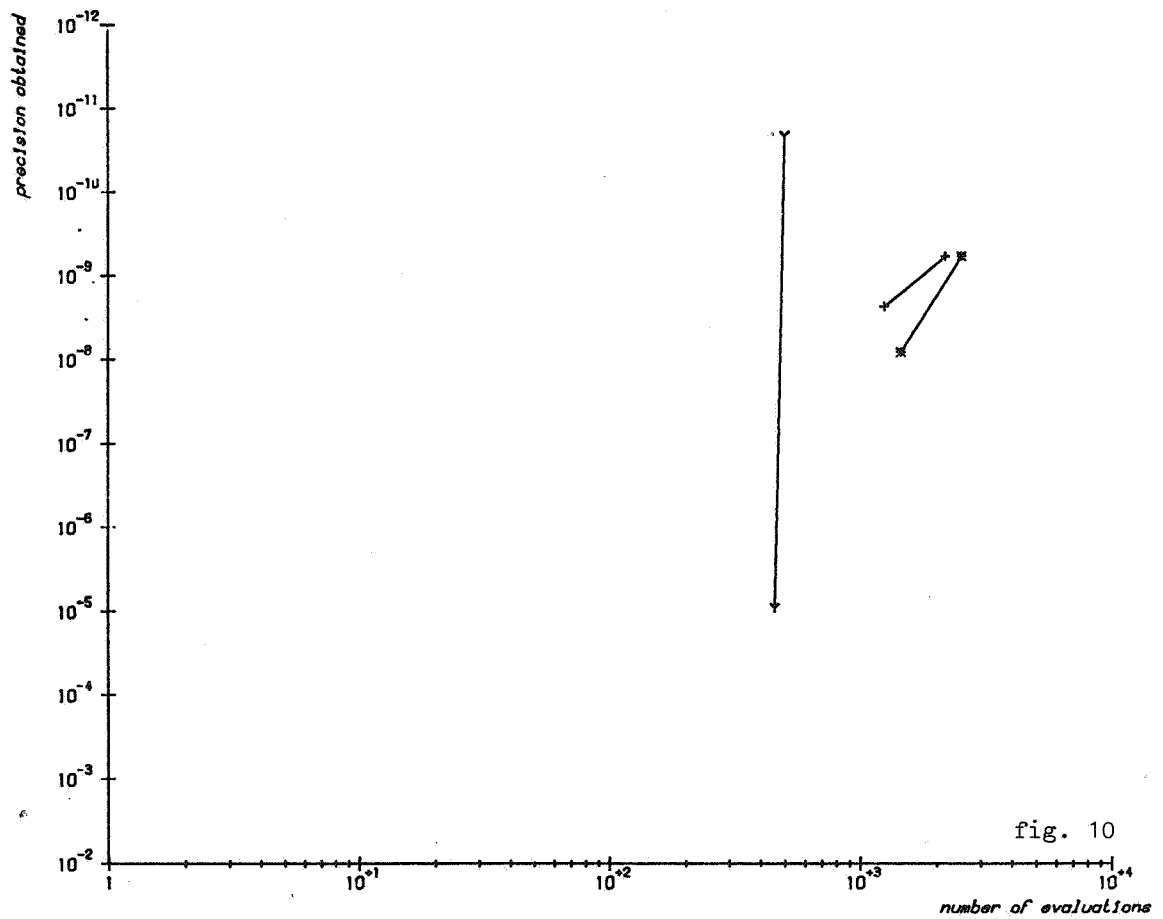
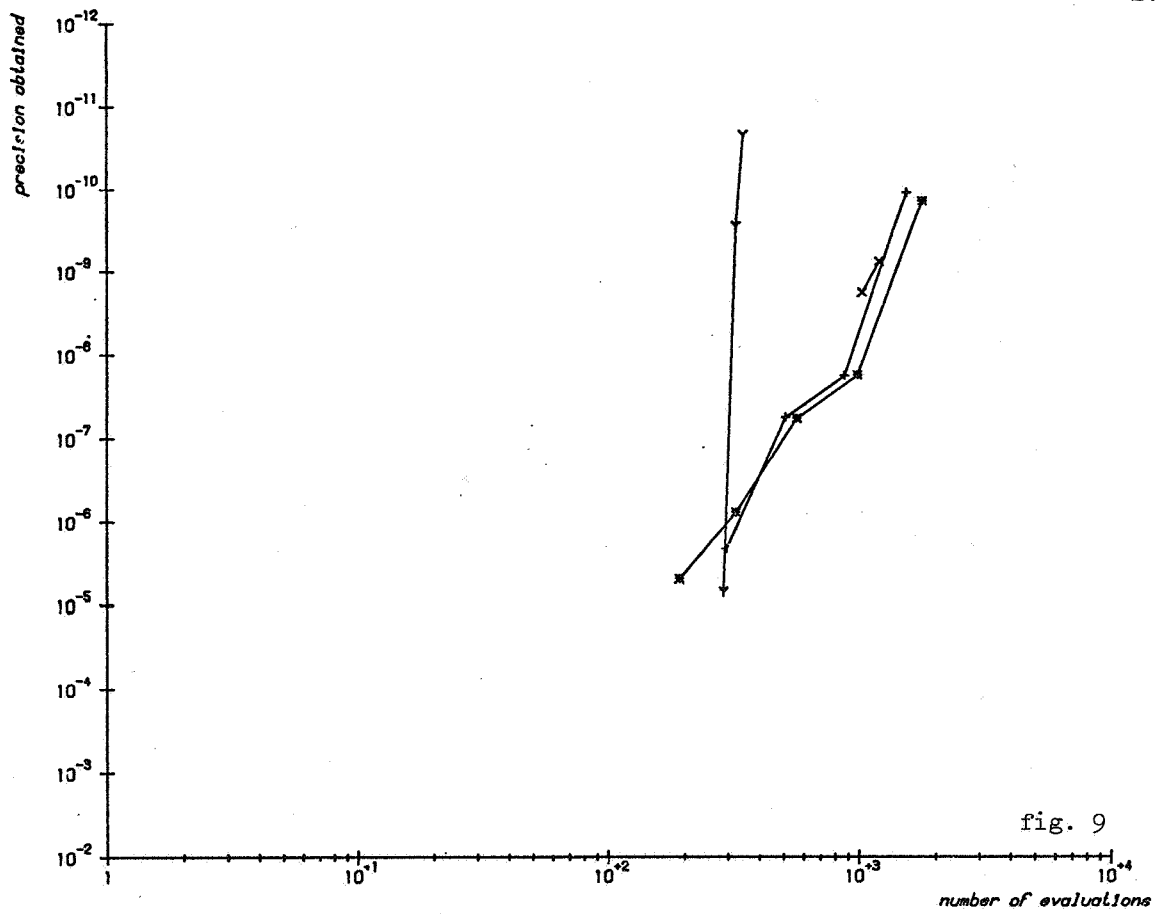
In general for each procedure 7 marks, belonging to the given tolerances, are plotted. The exceptions to this rule are considered in chapter 5. The maximal number of subdivisions of trapex is 20; then the maximal number of functionevaluaties is 2049.

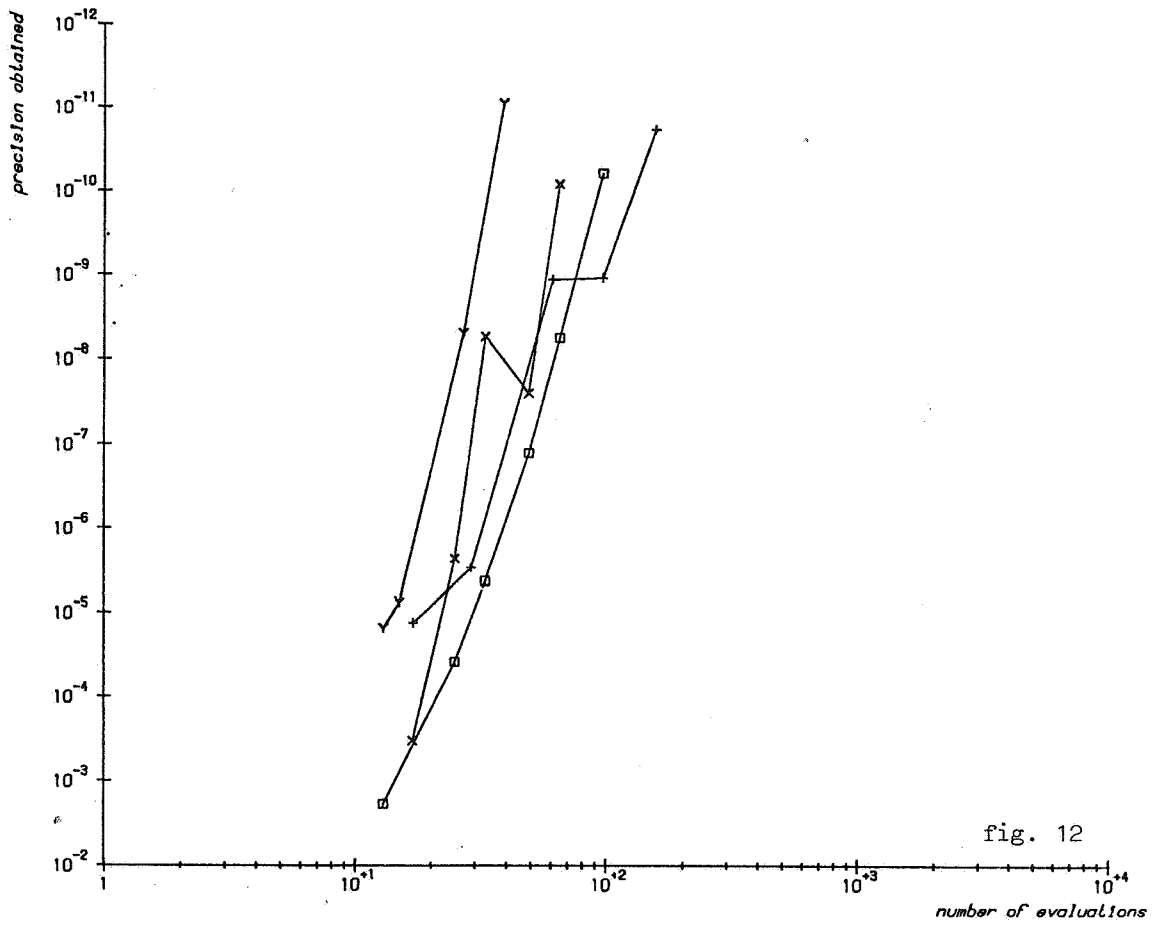
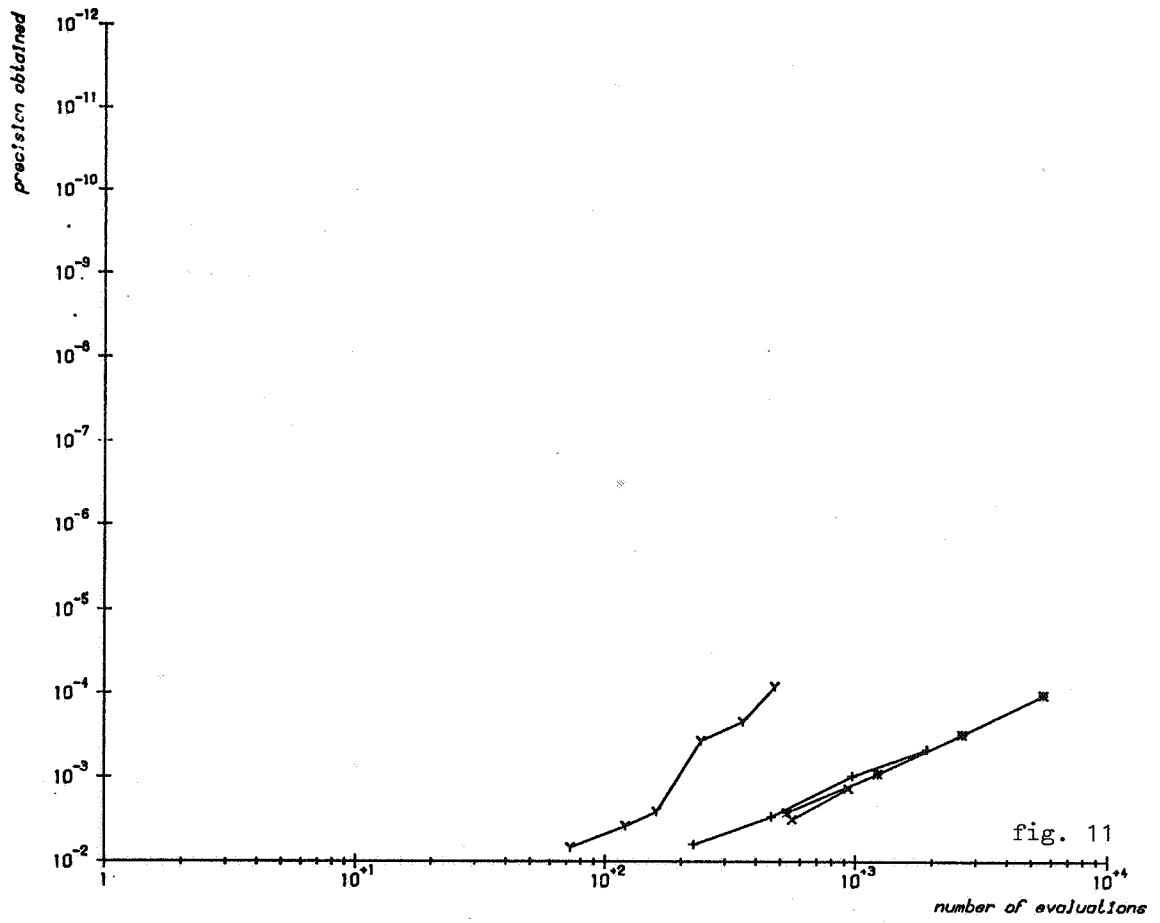












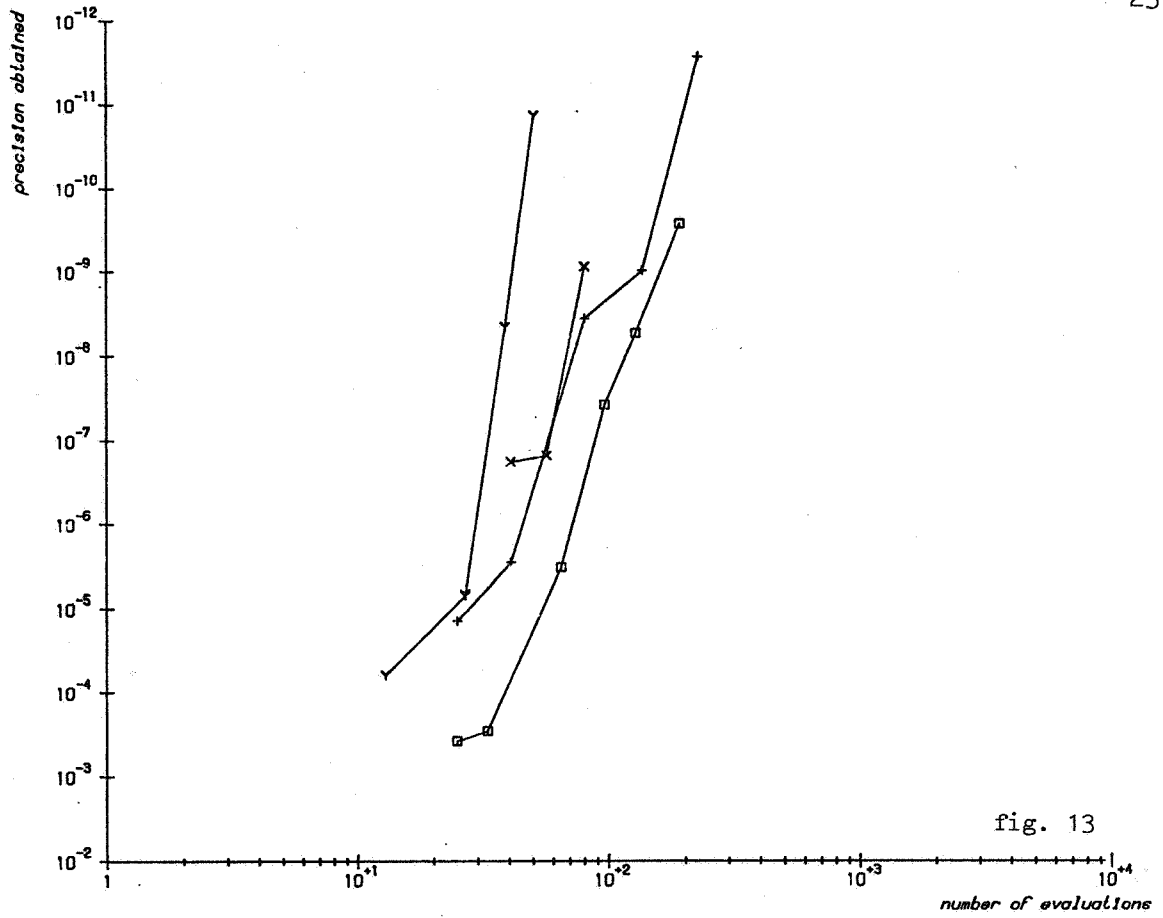


fig. 13

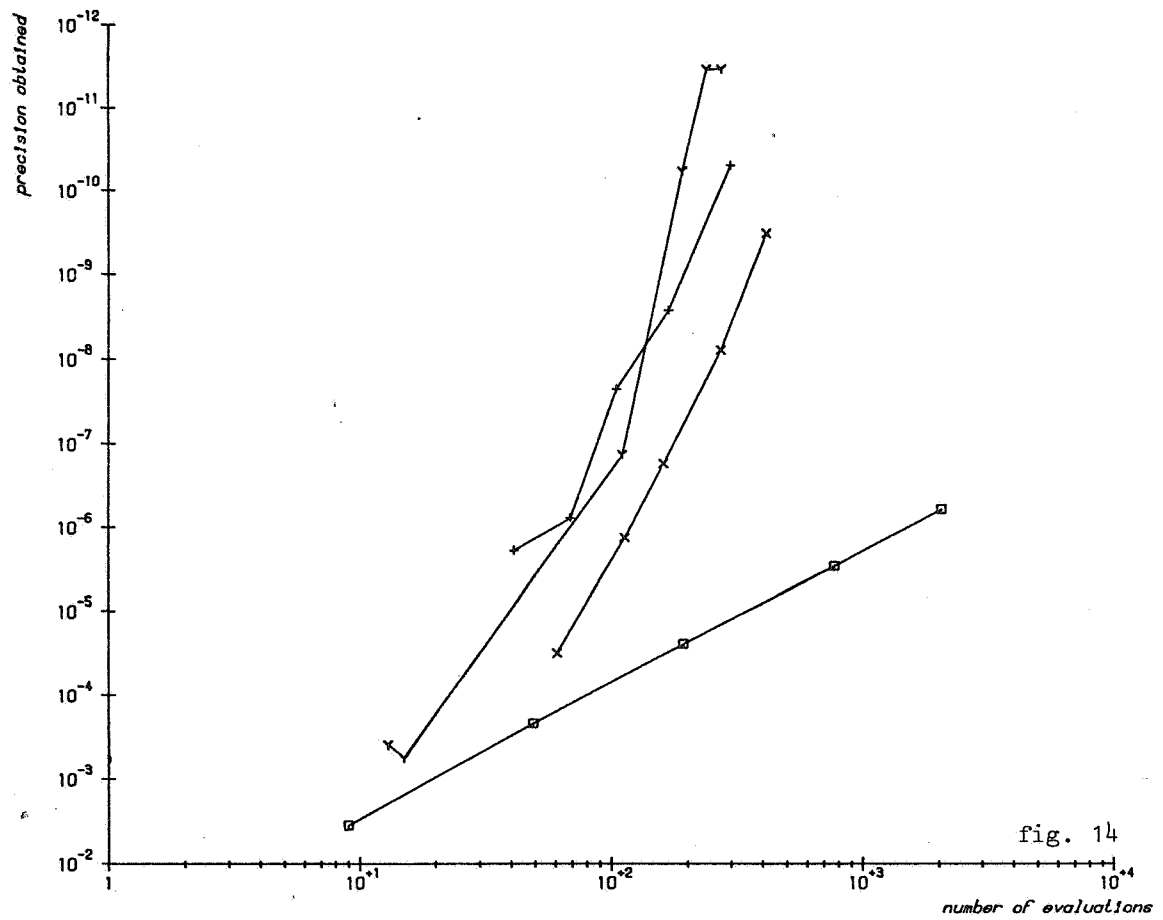
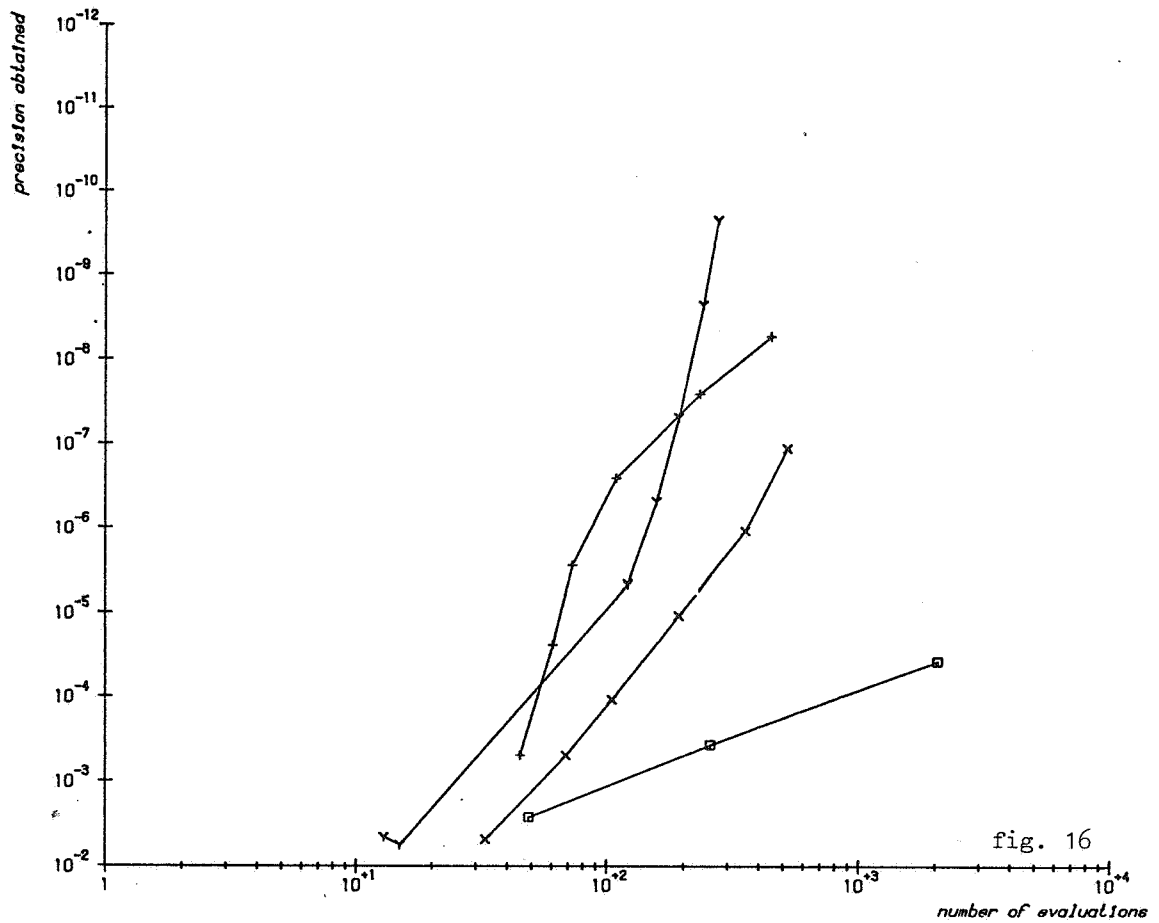
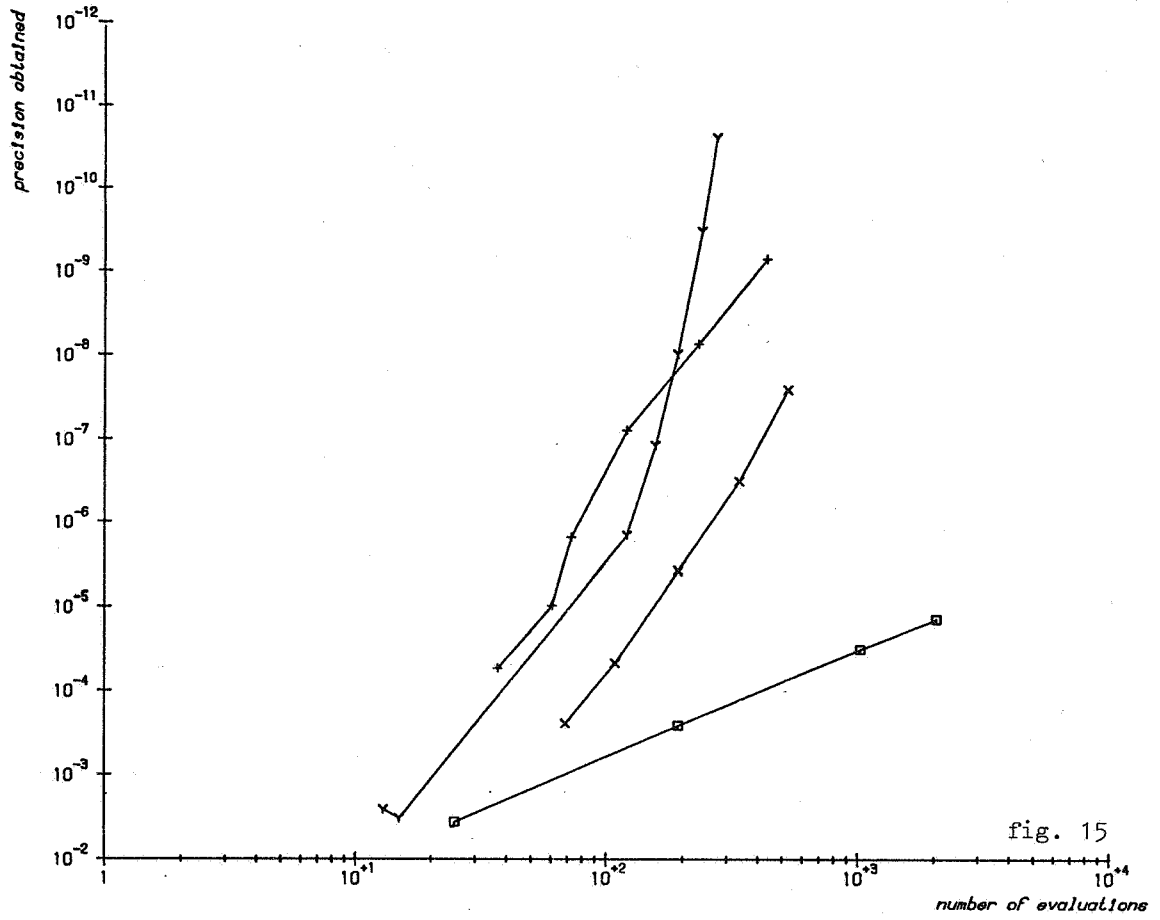
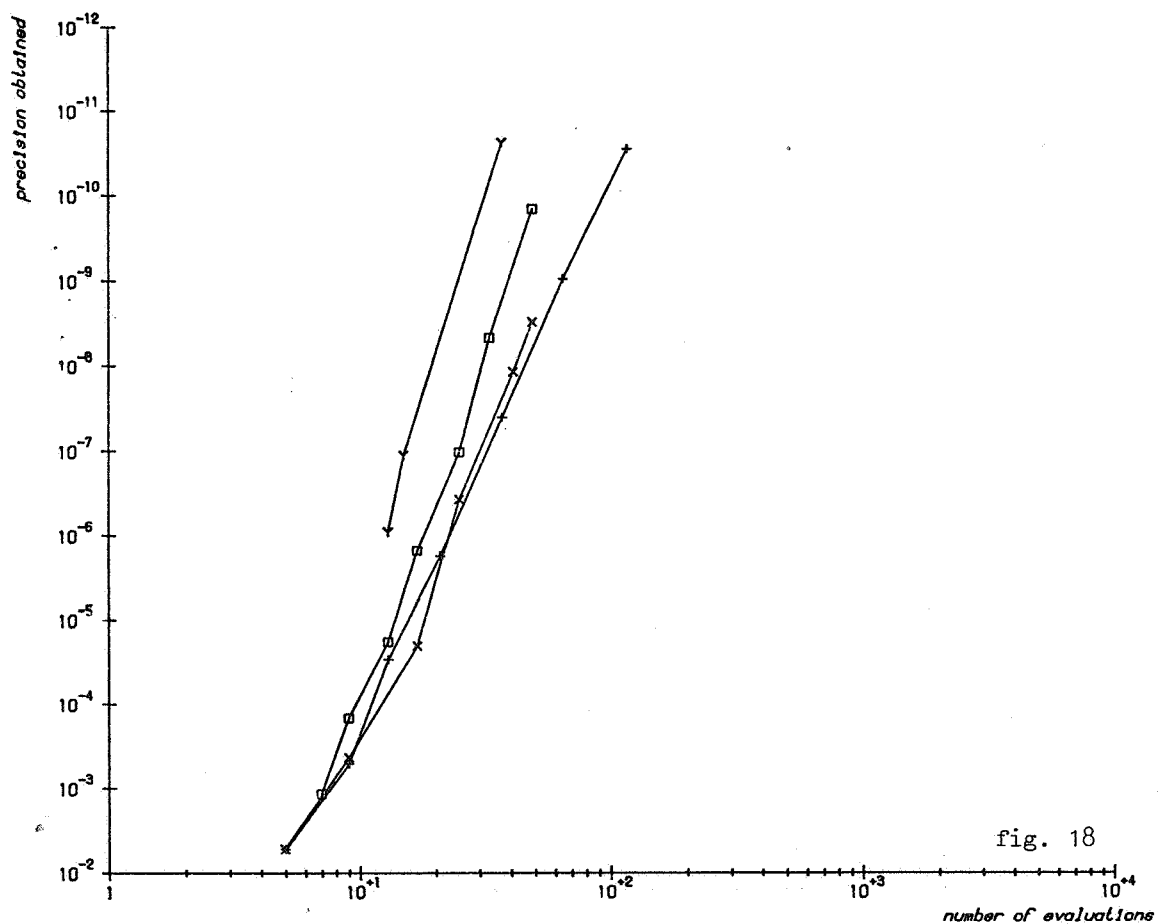
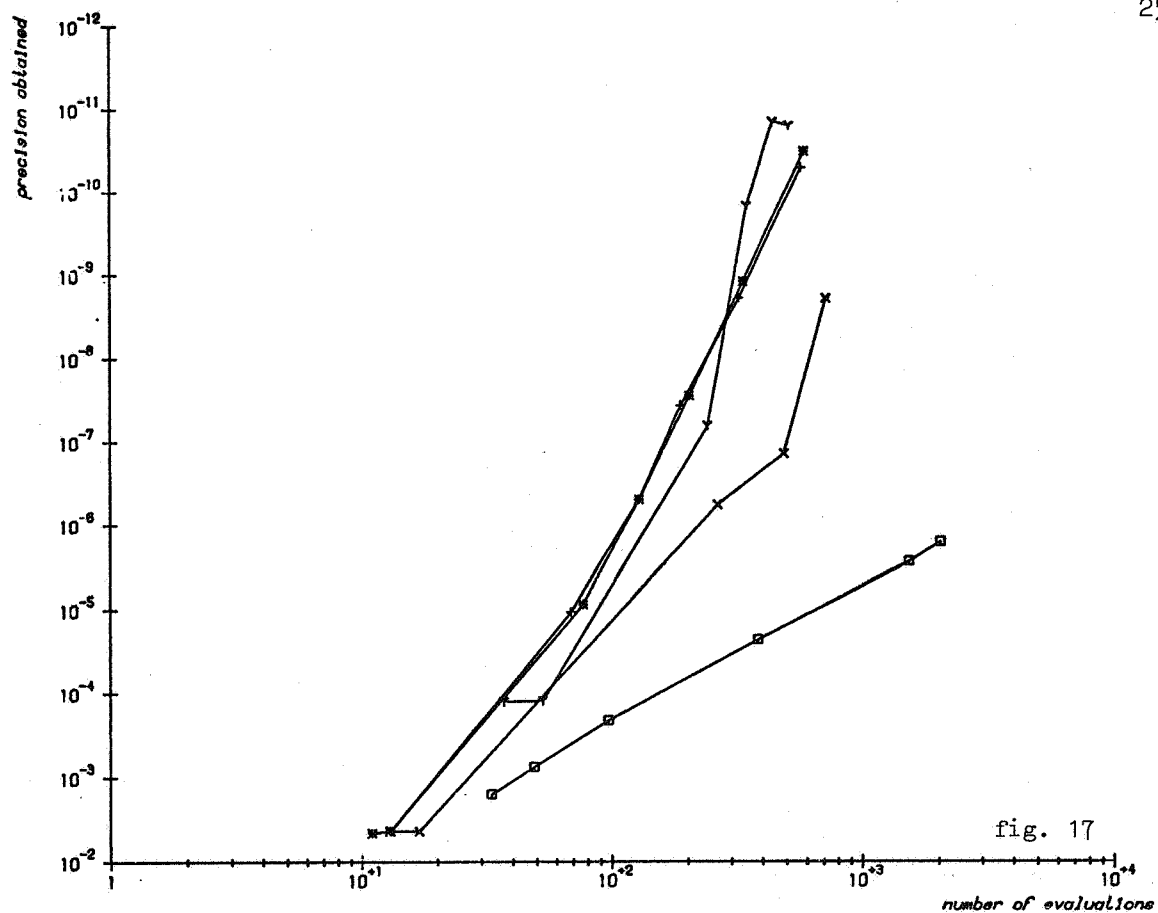
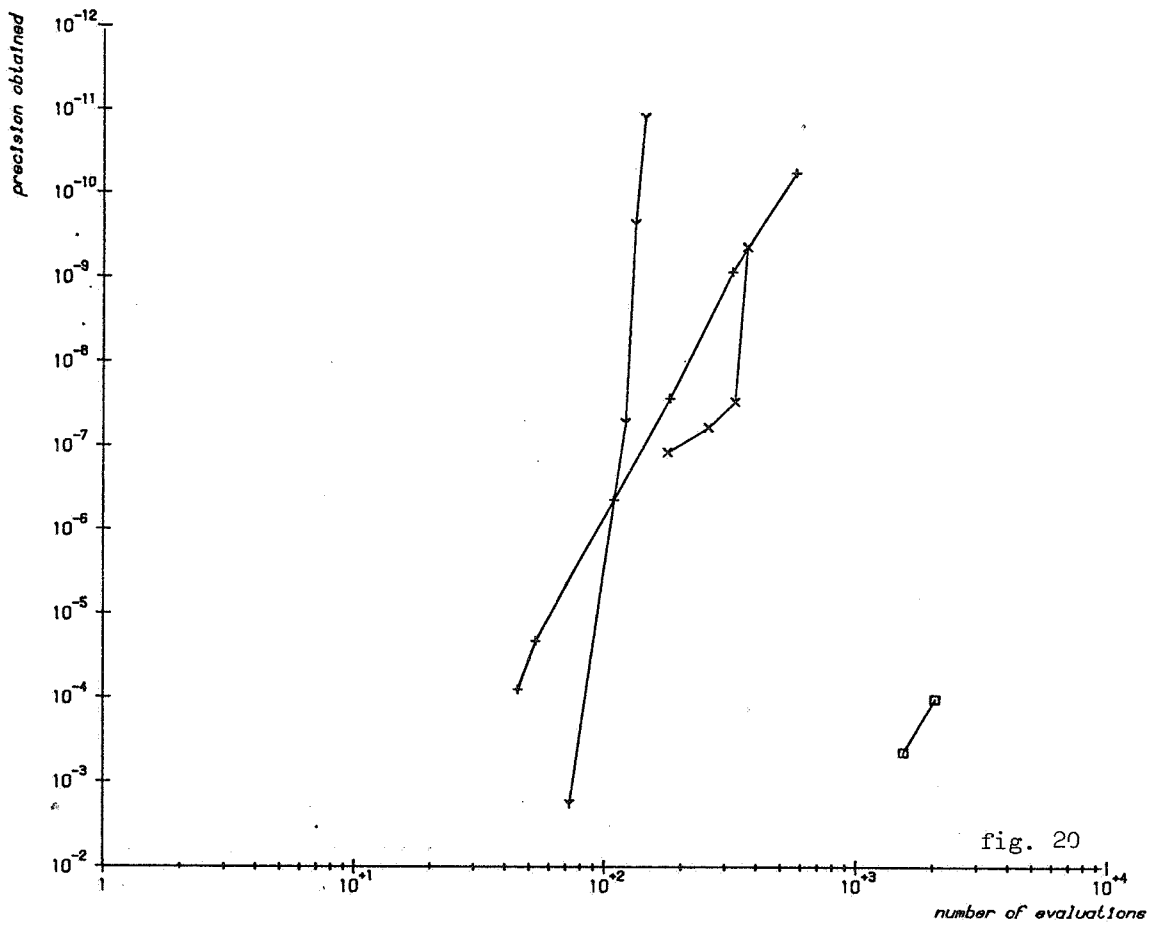
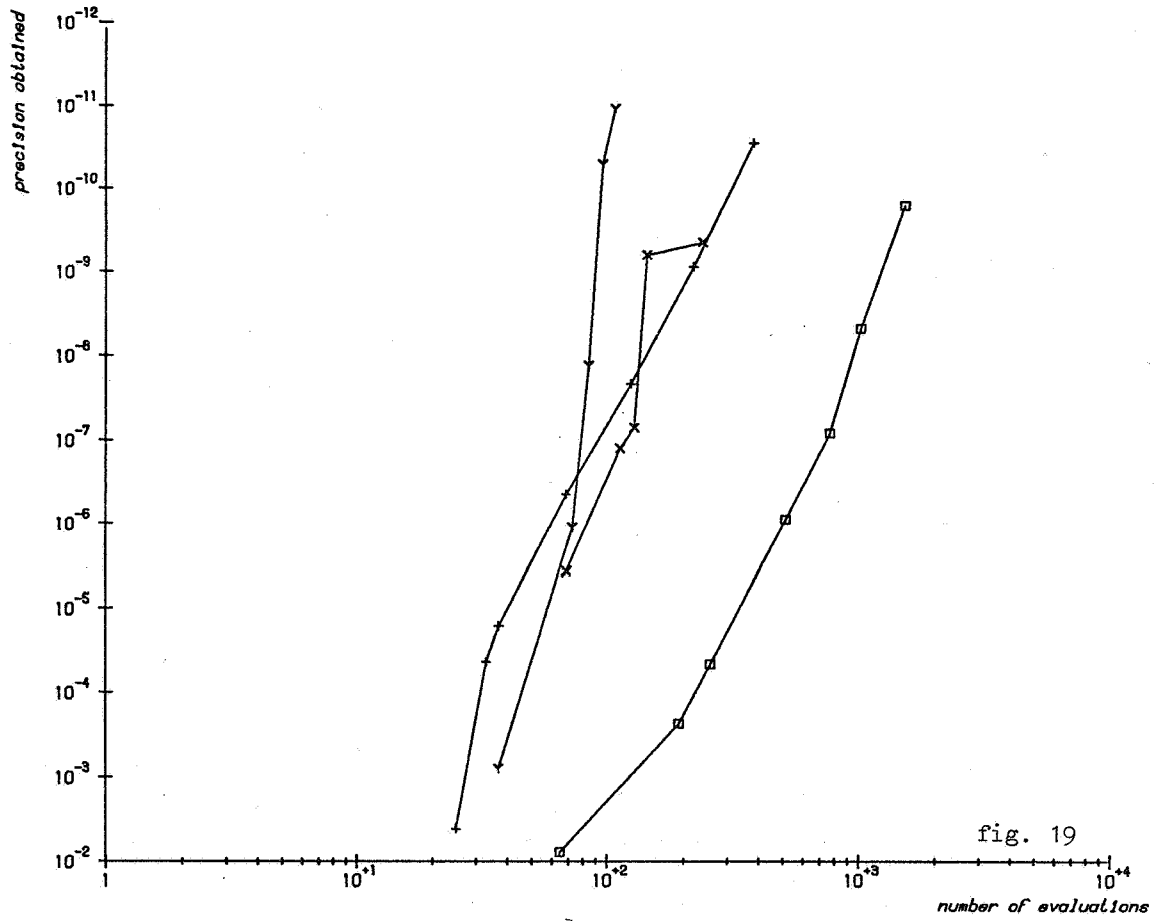
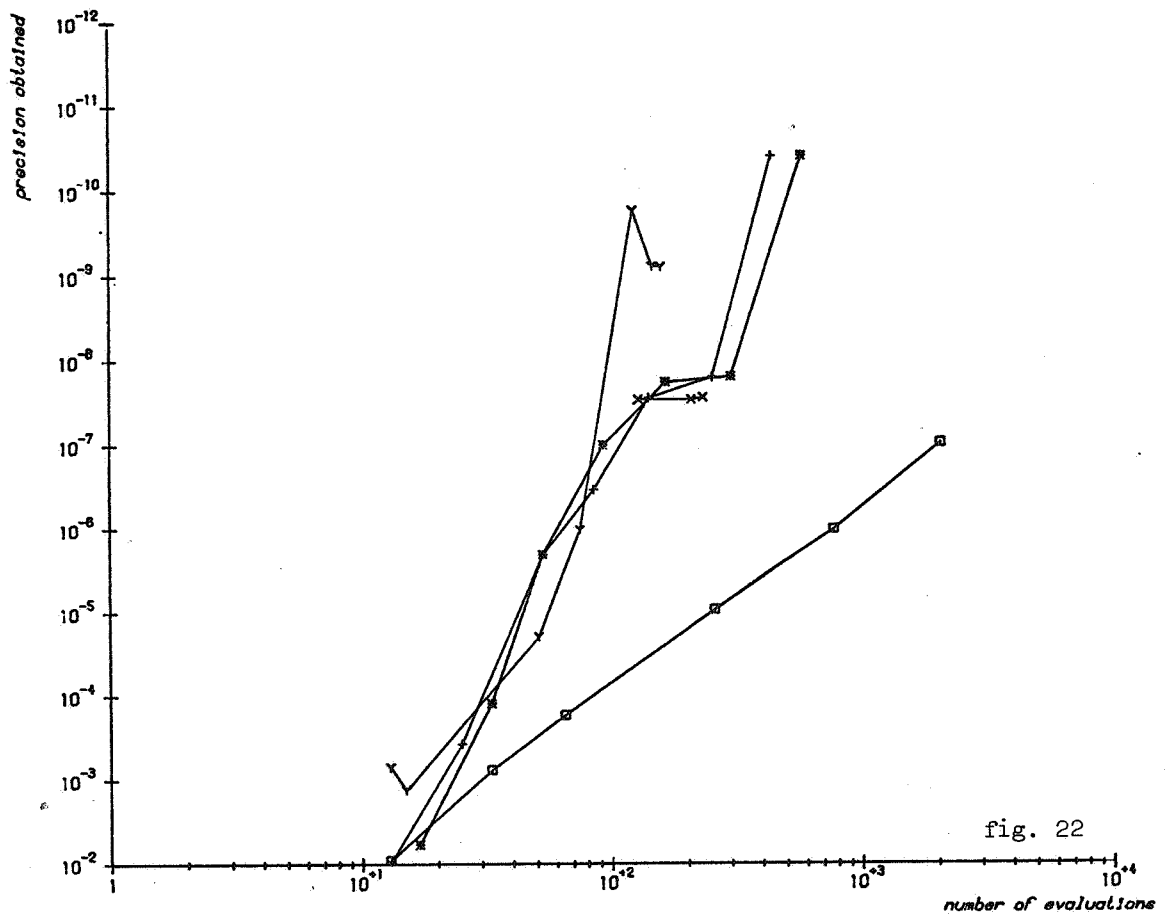
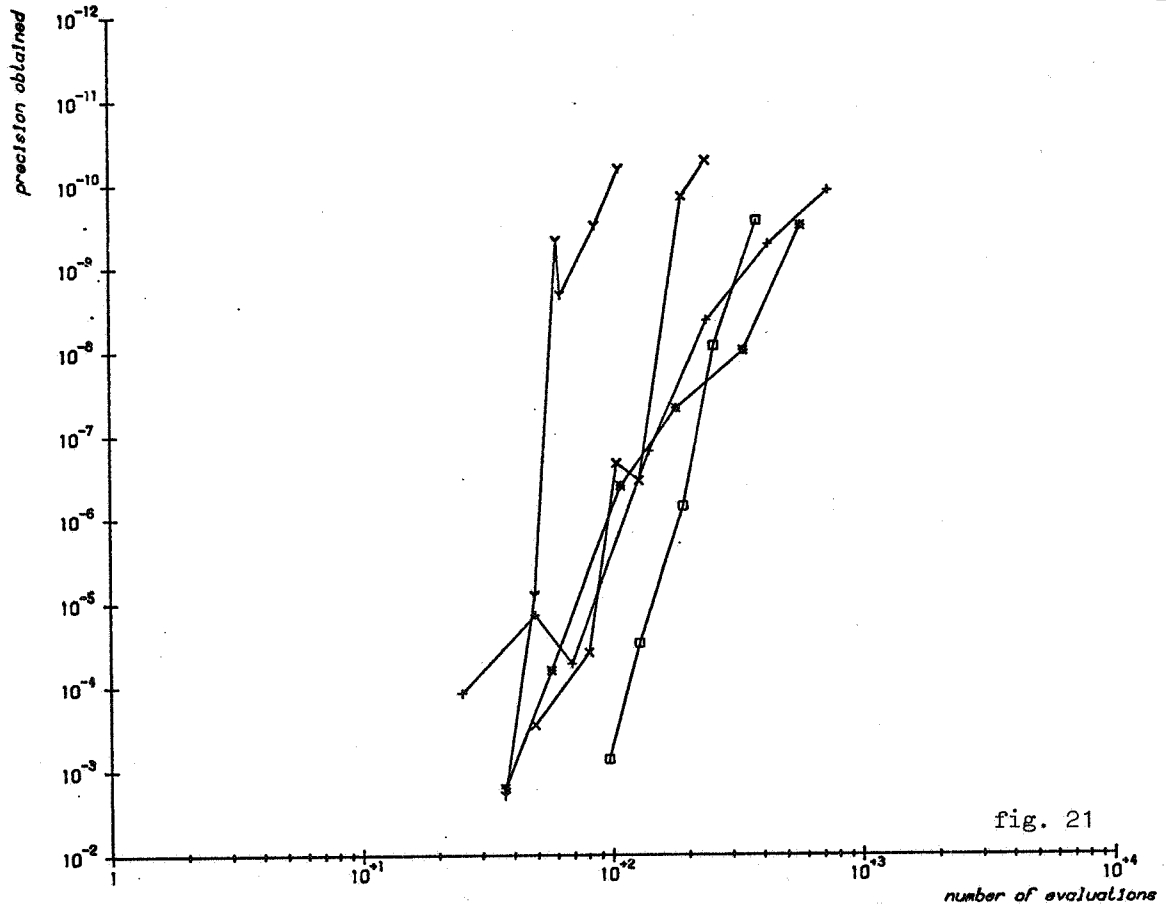


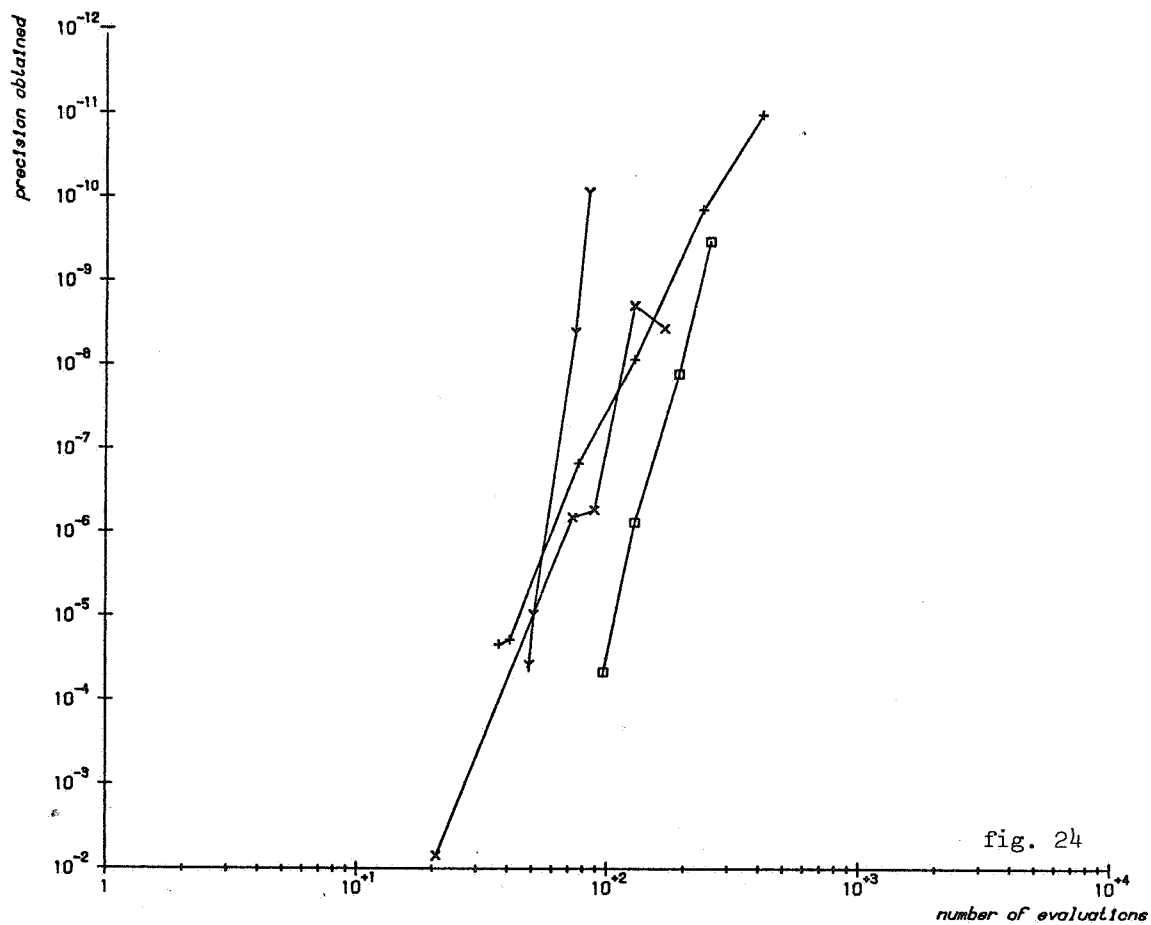
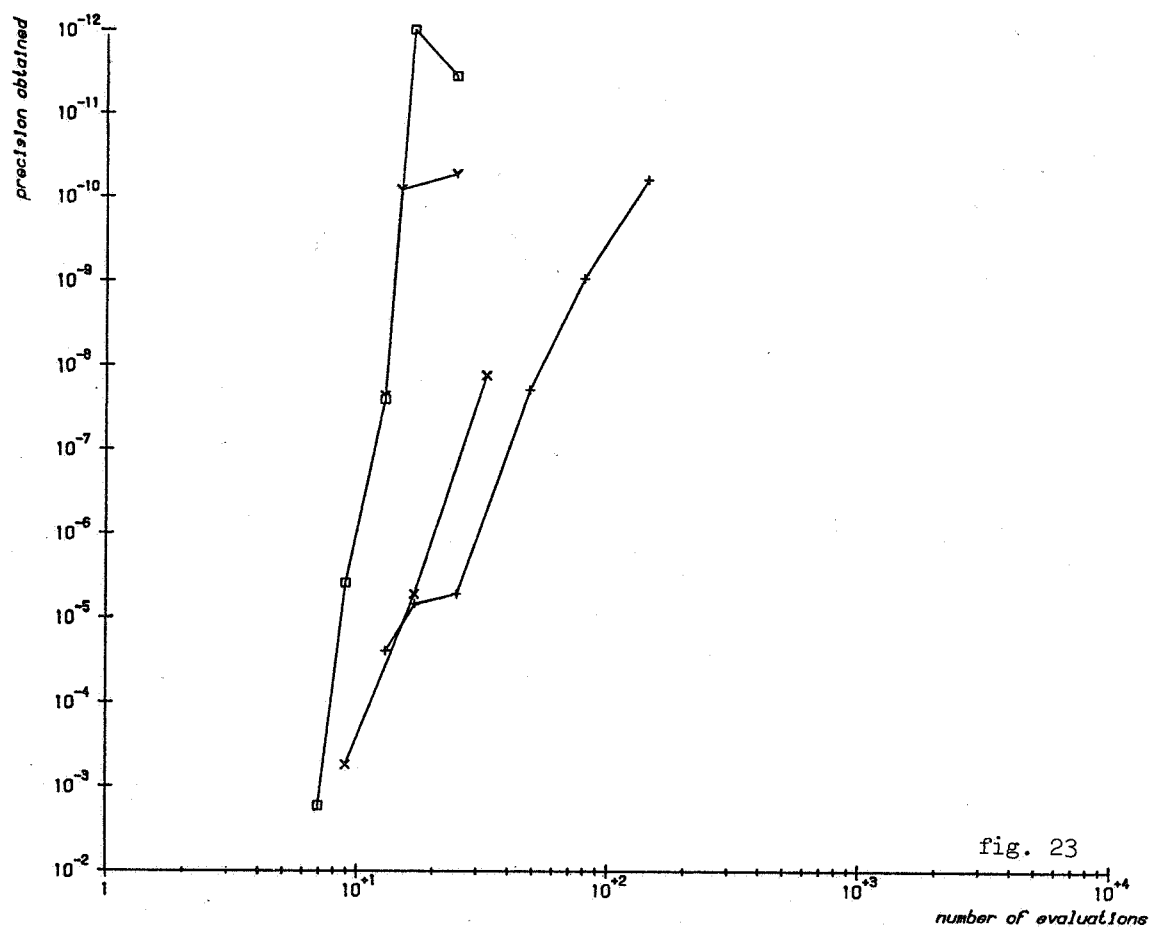
fig. 14

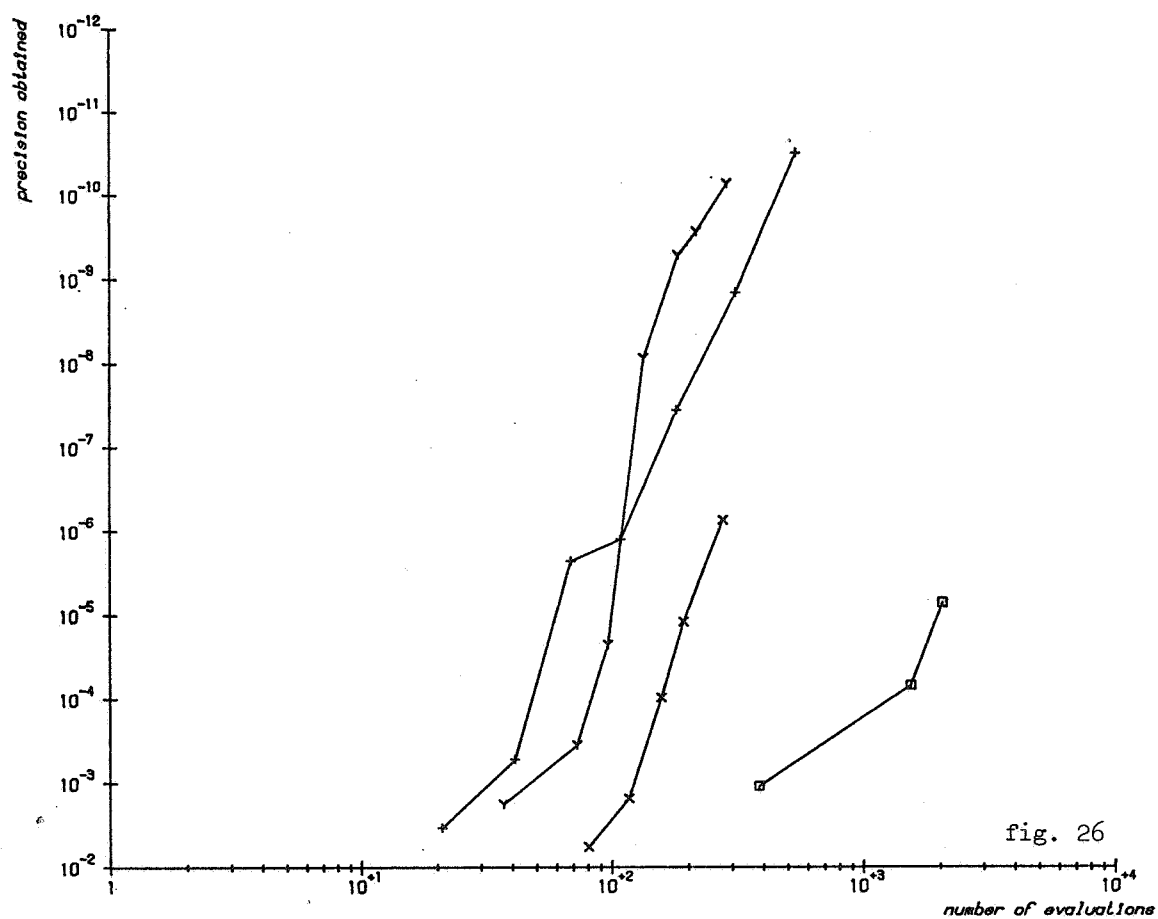
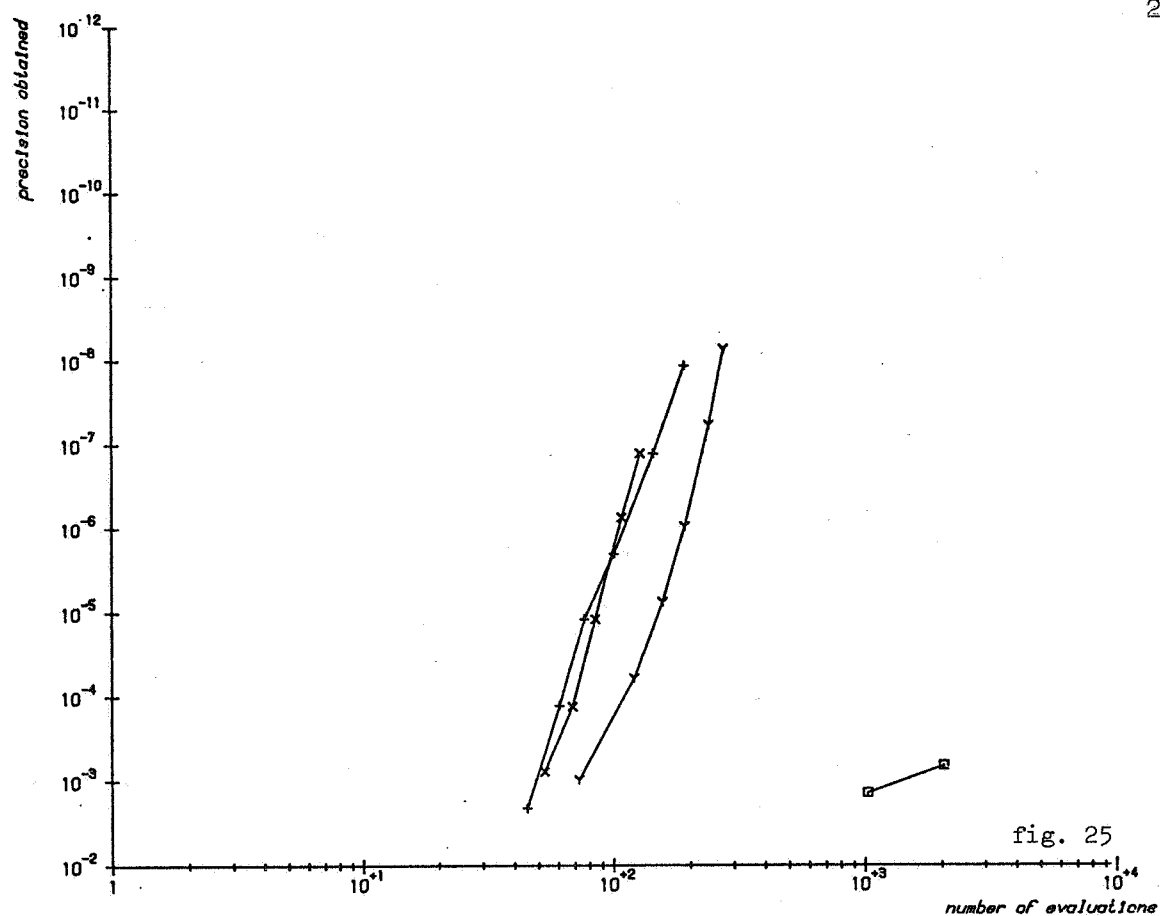












5. Remarks

The marks of the procedure integral are plotted only for the integrals 6, 7, 8, 9, 10, 11, 17 and 21. For the other integrals the results of integral are (nearly) the same as the results of qad.

In the table below, the following abbreviations are used:

- no marks: because the obtained precision is less than 10^{-2} ,
no marks are plotted for the tolerance(s)
- same marks: because there is no difference between the obtained
precision, only one mark is plotted for the tolerances
- max: trapex needs the maximal number of subdivisions of the
integration interval for the tolerances.

number of the integral	qad	int	qadtrat	integral	trapez
1		no marks	no marks		max
2		$10^{-2}, 10^{-3}$	10^{-2}		10^{-8}
3		no marks	no marks		max
4	same marks $10^{-2}, 10^{-3}, 10^{-4}$	$10^{-2}, 10^{-3}$	no marks	same marks $10^{-2}, 10^{-3}, 10^{-4}$	$10^{-7}, 10^{-8}$
5	same marks $10^{-2}, 10^{-3}$	same marks $10^{-2}, 10^{-3}$	same marks $10^{-2}, \dots, 10^{-6}$	same marks $10^{-2}, 10^{-3}$	same marks $10^{-3}, 10^{-4}$
6	same marks $10^{-2}, 10^{-3}$	same marks $10^{-4}, 10^{-5}$	same marks $10^{-7}, 10^{-8}$		same marks $10^{-5}, 10^{-6}$
7	no marks	no marks	same marks		same marks $10^{-4}, 10^{-5}$
8	no marks	no marks	same marks		same marks $10^{-7}, 10^{-8}$
9	no marks	no marks	same marks		no marks
10	no marks	no marks	same marks		max
11	no marks	no marks	same marks		$10^{-6}, 10^{-7}, 10^{-8}$
12	no marks	no marks	same marks		$10^{-2}, \dots, 10^{-8}$
					$10^{-3}, \dots, 10^{-8}$
					$10^{-2}, \dots, 10^{-8}$
					$10^{-4}, \dots, 10^{-8}$
					$10^{-2}, \dots, 10^{-8}$
					$10^{-6}, 10^{-7}$
					$10^{-2}, \dots, 10^{-8}$
					$10^{-4}, \dots, 10^{-8}$
					$10^{-6}, 10^{-7}$

number of the integral	qad	int	qadrat	integral	trapex
13	no marks $10^{-2}, 10^{-3}$	no marks $10^{-2}, 10^{-3}, 10^{-4}$ same marks $10^{-6}, 10^{-7}$	same marks $10^{-2}, 10^{-3}$ same marks $10^{-4}, 10^{-5}$ same marks $10^{-6}, 10^{-7}$ same marks $10^{-2}, 10^{-3}$	no marks $10^{-2}, 10^{-3}$	same marks $10^{-6}, 10^{-7}$
14	no marks $10^{-2}, 10^{-3}$	no marks $10^{-2}, 10^{-3}$		no marks $10^{-2}, 10^{-3}$	no marks 10^{-2} max $10^{-7}, 10^{-8}$
15	no marks 10^{-2}	no marks $10^{-2}, 10^{-3}$		no marks 10^{-2}	no marks 10^{-2} max $10^{-6}, 10^{-7}, 10^{-8}$
16	no marks 10^{-2}	no marks 10^{-2}		no marks 10^{-2}	no marks 10^{-2} max $10^{-5}, \dots, 10^{-8}$
17	no marks 10^{-2}	no marks 10^{-2} same marks $10^{-3}, 10^{-4}$ same marks $10^{-3}, 10^{-4}$	no marks 10^{-2}		max $10^{-7}, 10^{-8}$
18			same marks $10^{-2}, \dots, 10^{-5}$ no marks $10^{-7}, 10^{-8}$		
19		no marks $10^{-2}, 10^{-3}$	same marks $10^{-3}, 10^{-4}$ same marks $10^{-6}, 10^{-7}$		
20	no marks 10^{-2}	no marks $10^{-2}, 10^{-3}, 10^{-4}$	no marks 10^{-2} same marks $10^{-4}, 10^{-5}$ same marks $10^{-7}, 10^{-8}$ same marks $10^{-3}, 10^{-4}$	no marks 10^{-2}	no marks 10^{-2} max $10^{-4}, \dots, 10^{-8}$
21		no marks 10^{-2}		no marks 10^{-2}	same marks $10^{-5}, 10^{-6}$ same marks $10^{-7}, 10^{-8}$ max $10^{-7}, 10^{-8}$
22		no marks $10^{-2}, \dots, 10^{-5}$			

number of the integral	qad	int	qadrat	integral	trapez
23	no marks 10^{-2}	no marks 10^{-2} same marks $10^{-4}, 10^{-5}$ same marks $10^{-6}, 10^{-7}, 10^{-8}$	same marks $10^{-2}, \dots, 10^{-5}$ same marks $10^{-6}, 10^{-7}$	no marks 10^{-2}	same marks $10^{-4}, 10^{-5}$ same marks $10^{-6}, 10^{-7}$
24	no marks 10^{-2}	no marks 10^{-2} same marks $10^{-6}, 10^{-7}$	no marks 10^{-2} same marks $10^{-6}, 10^{-7}, 10^{-8}$	no marks 10^{-2}	no marks 10^{-2} same marks $10^{-5}, 10^{-6}$ same marks $10^{-7}, 10^{-8}$
25	no marks 10^{-2}	no marks $10^{-2}, 10^{-3}$	no marks 10^{-2}	no marks 10^{-2}	no marks 10^{-2} max $10^{-4}, \dots, 10^{-8}$
26		no marks $10^{-2}, 10^{-3}$			no marks 10^{-2} max $10^{-5}, \dots, 10^{-8}$

Considering the figures and the table, it is obvious that there is only a small difference between the results of the procedures qad and integral; for the sake of clearness the marks of integral had to be omitted in most cases.

It is not surprising that with a few exceptions trapex delivers bad results. The procedure is non - adaptive, so that it is useful only for smooth integrands.

The procedure qadrat, which makes use of 11, 13 and 15 - point formulas (order 12, 14 and 16), is very useful for high precision.